

# ANALOGUE NETWORK SECURITY



# The Premise: Hack in Paris, 2015

- I may be right on some stuff. Probably wrong on other bits.
- Analogue is meant to help people think differently.
- This is the Hack in Paris 2015 version, and is subject to all sorts of changes as the book is finished.
- Please send me your ideas.
- Thanks! See you next year.
- For first edition signed copies of the book:



# 1<sup>ST</sup> Edition Signed Copies

## WHAT'S HE TALKING ABOUT?

Today, we now assume our networks are 'P0wn3d' - already infiltrated by hostiles. You see the 'déjà vu' epic fail of security?

We 'know' that by adding more technology our security problems will go away.

TCP/IP. It was just an experiment. Today, it is the inter-infrastructural foundation of civilization.

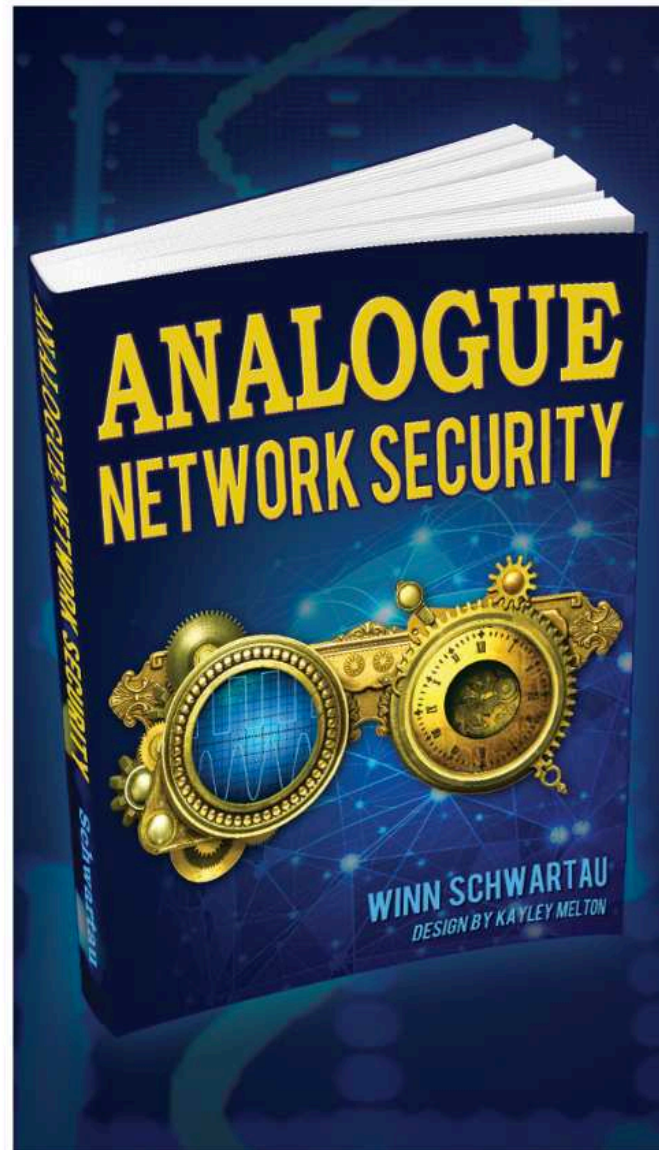
Is this any way to run a planet?

I have a few ideas.

ROOT is the root of all cyber-evil, passwords will be the downfall of us all and the game is really about IdM. Security requires a single, interdisciplinary metric for the cyber, physical and human domains. Digital is not binary. And then some.

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# The World As It Is

## <Le Sigh>

- Security is Broken. Abysmally so.
- TCP/IP was just an experiment.
  - We run the planet on it.
- Assume the bad guys are inside already.
- We 'know' newer, faster technology will *protect* networks and data.
  - (Same promises since 1980s)
- If You Can't Measure It, You Can't Manage It.





# My Analogue Assessment

- Digital is Not Binary
- Security is Not Static
- No Common Metric: Risk, Security & Privacy
- We “Can’t” Measure Security. Or can we?
- Defense > Offense Is ‘Almost’ Possible

# My Political Assessment

- Security Only Keeps the Good Guys Honest.
- Legislation, Regulations and Governance Require *Willingness* to Follow the Rules.
- Here Comes the IoT
- International Cooperation Can Solve Many Security Issues... if, and only if, Technology Comes First. Politics, Second.



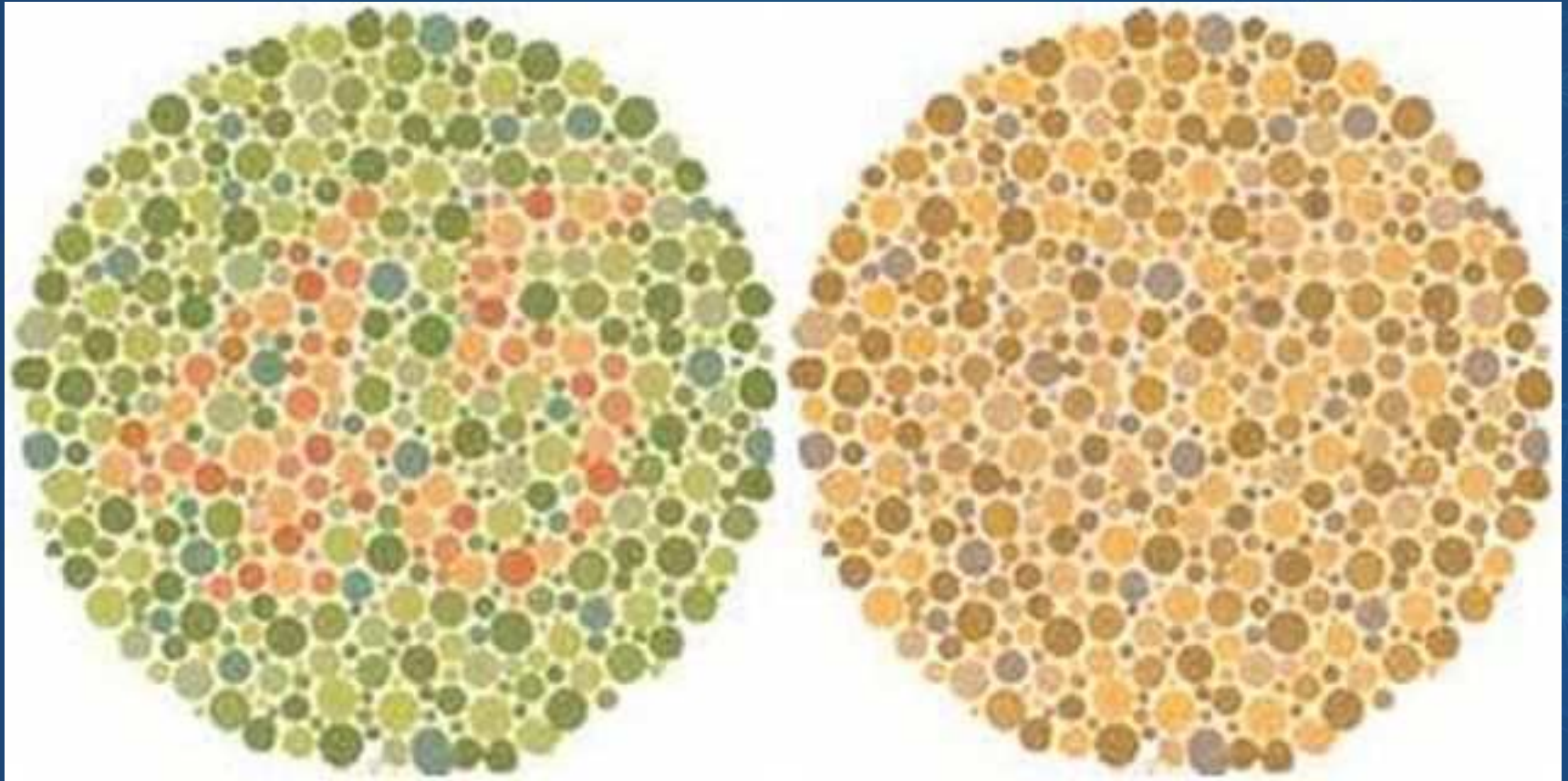
# Winn As Young TV Repairman







# And Color Blind







# I Grew Up Analogue Rock'n'Roll: Complex Systems





# Analogue: WTF?



**Continuously Variable & Dynamic**



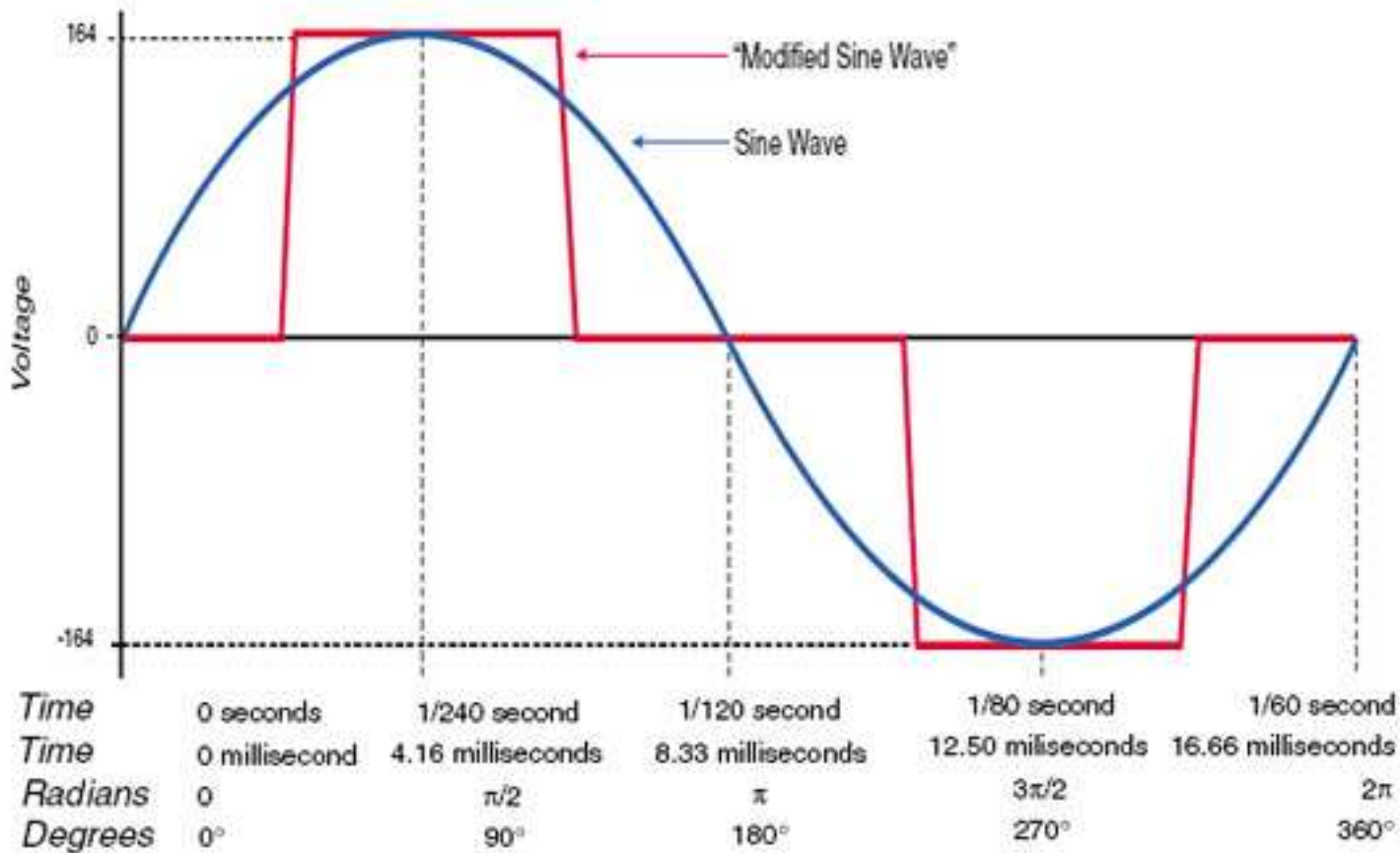
# Is It Analogue?

The Simple Question?	Analogue Thinking	Binary Thinking
Lawyer in court: Where was the sun?	Do you want the ecliptic or rectangular equatorial coordinates and to what degree of precision?	In the sky.
Is the network secure?	Define security and define the granularity of the time function.	Yes.
Is her hair brown?	The CMYK vales are close to 43, 65, 92, 44	Yes.
What is the length of the coastline of ...	Well, it depends upon the length of the measuring device.	1000km
How tall, long, heavy is something?	.9995kg - 1.0005kg; 1kg +/- .0005kg	1kg exactly.
Yoda	Try.	Do or not do.
Will a lawyer screw you?	> 0, but indeterminate, at all times	Yes, Of course he will
Minimum Wage	Tie to a regional index and cost of living, with automatic changes on a periodic basis.	Shut down Congress for voracious mean-spirited political reasons while people suffer, once someone screams loud enough.
Speed Limits	Cops' moods	The law is the law.
Age verification for drinking	Looks close enough.	Check everyone, every time, even octogenarians.
Music	Vinyl. Tubes and transistors.	MP3, Fast Fourier, filters, compression.
Movies	We see it as continuous movement.	Frames per second, doh! Digital flashing by quickly yields analogue perception.



# Analogue = Continuously Variable

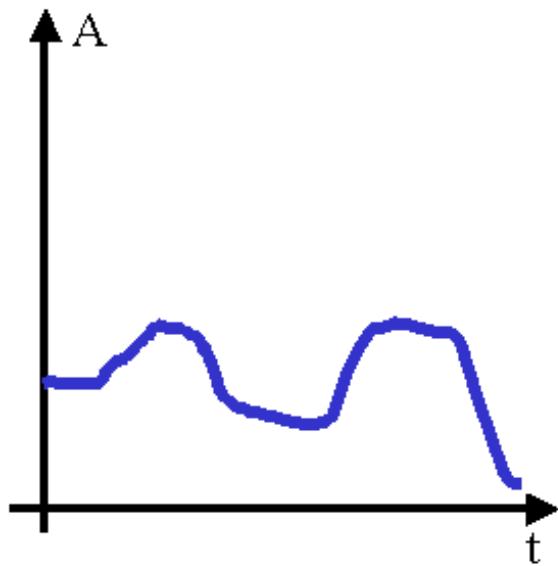
Inverter Power Quality (115 VAC, 60 Hz)



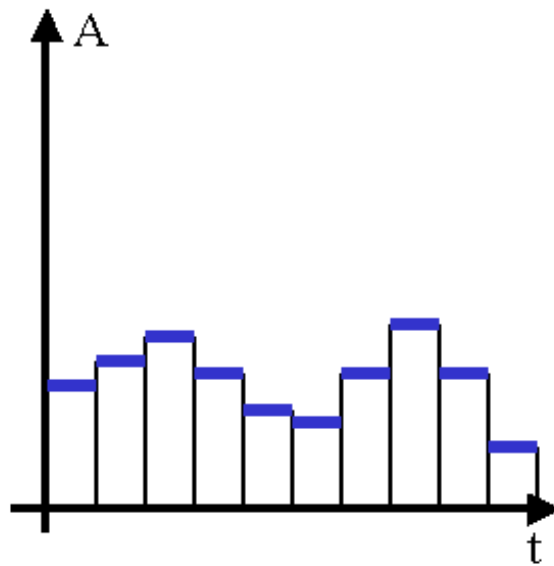




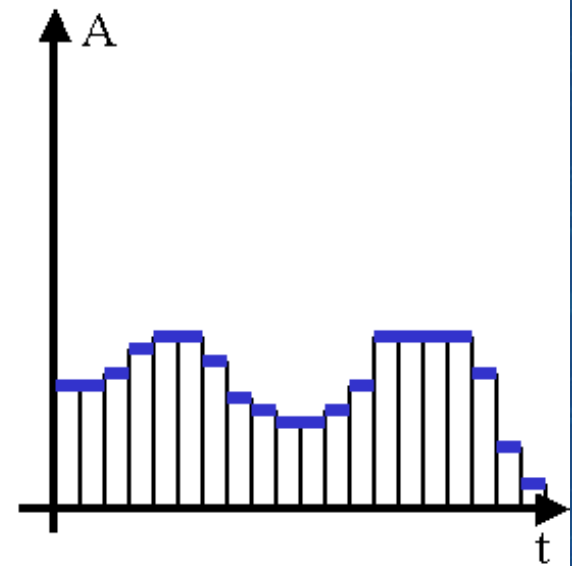
# Averaging Quanta: Plank's 'd'



Analog signal –  
continuously varying



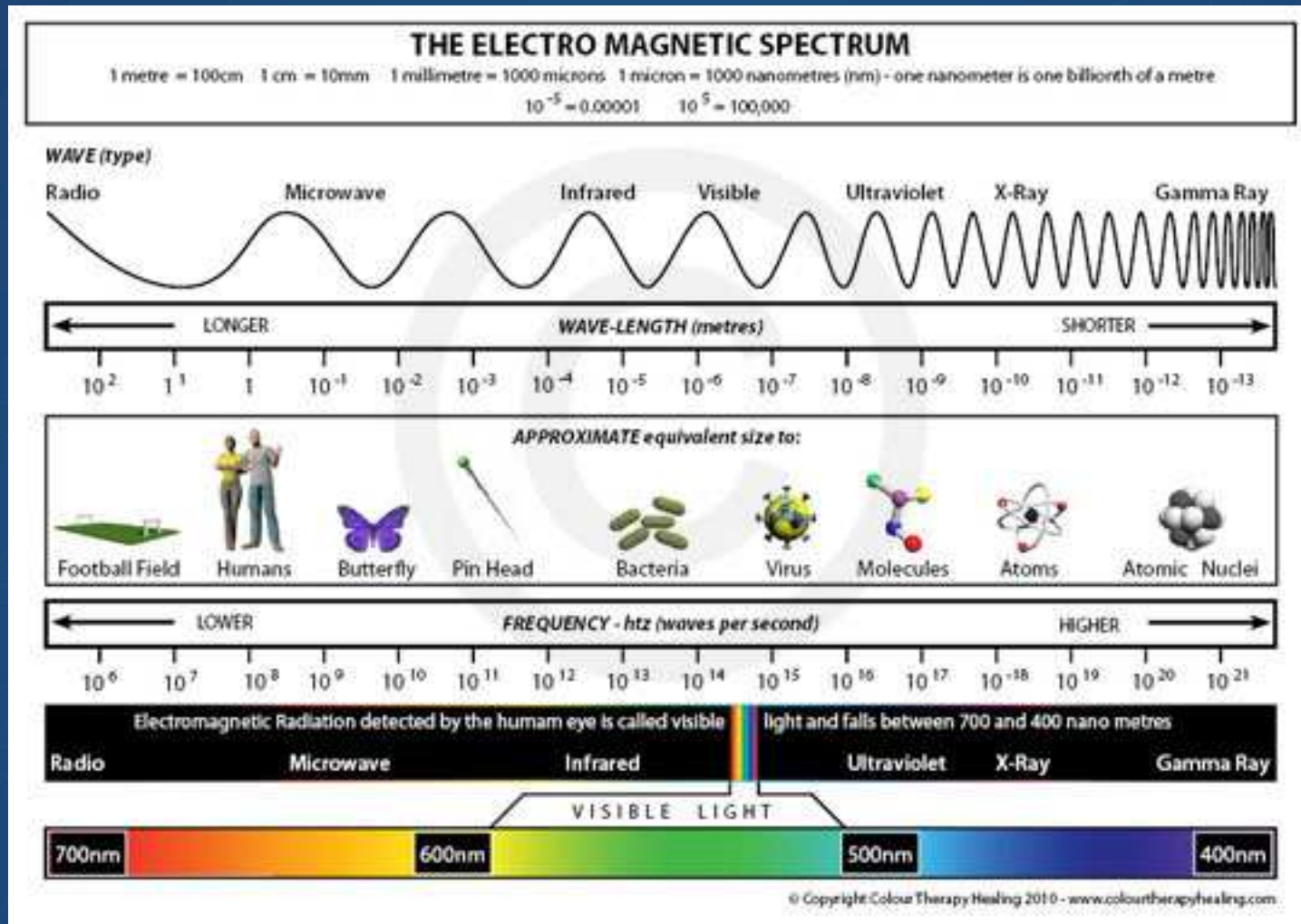
Digital signal – large  
time divisions



Digital signal – small  
time divisions



# Continua (Not Binary)





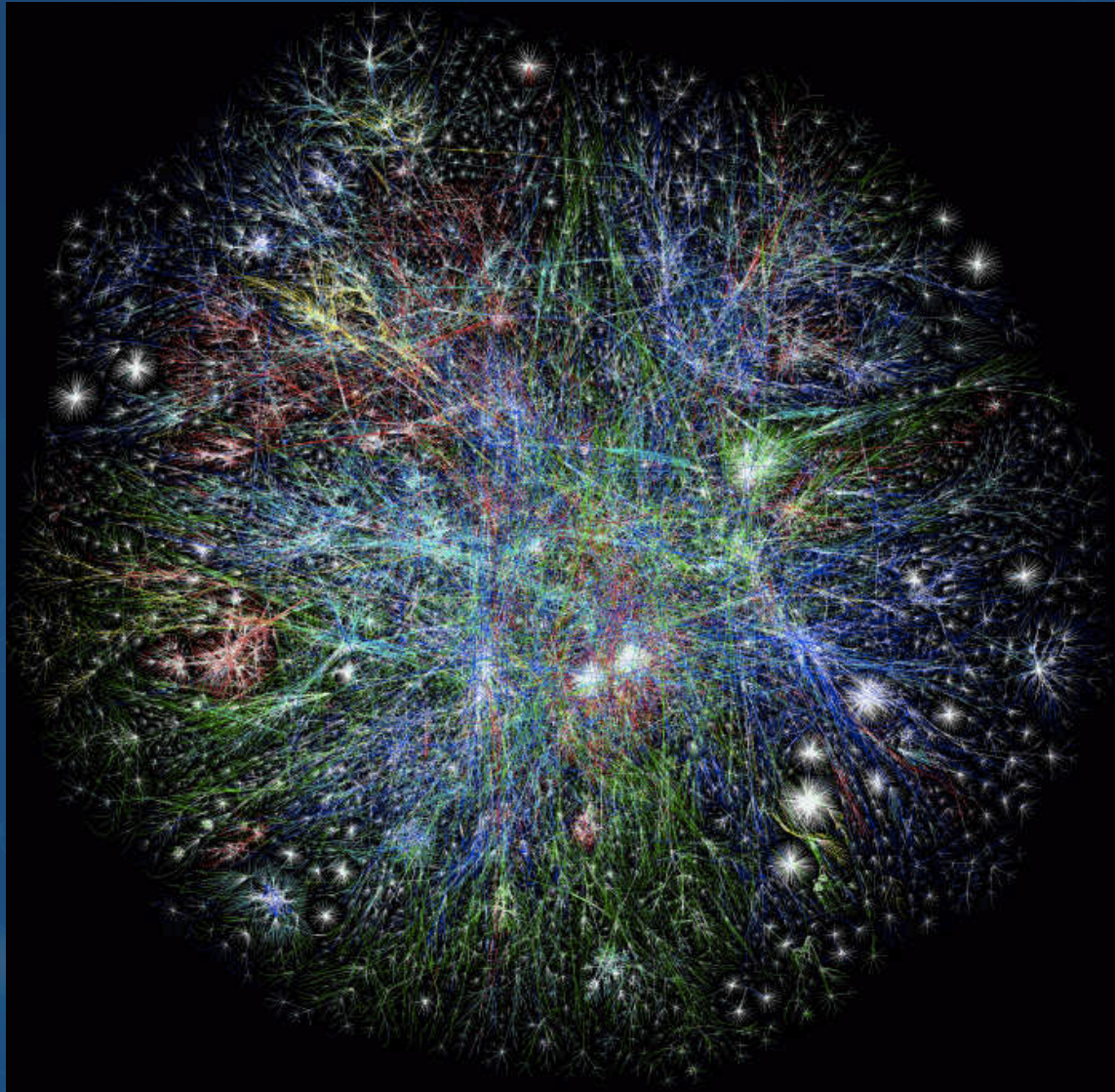


# Sine Waves: Analogue





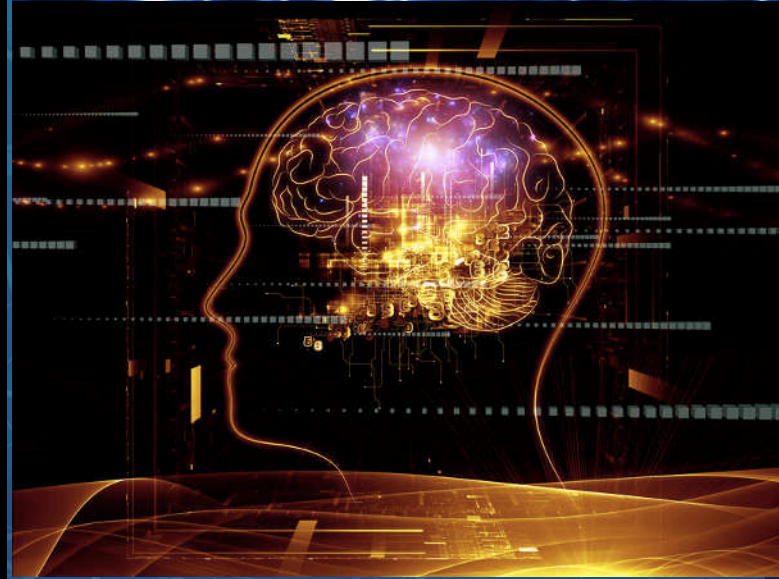
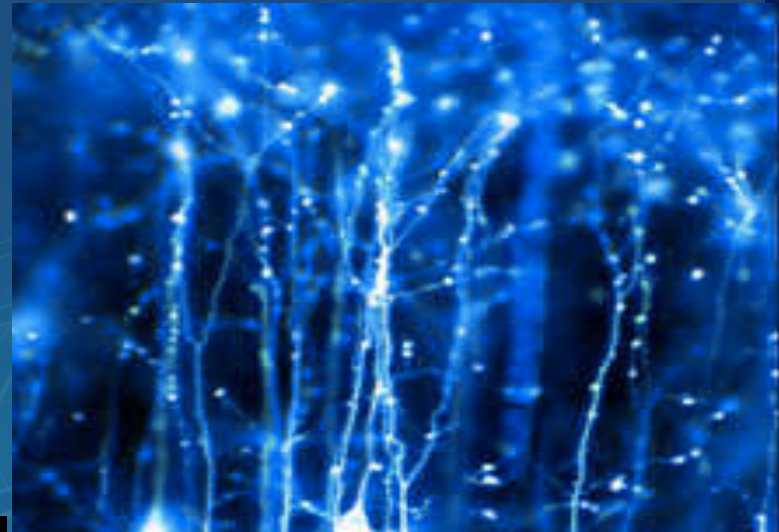
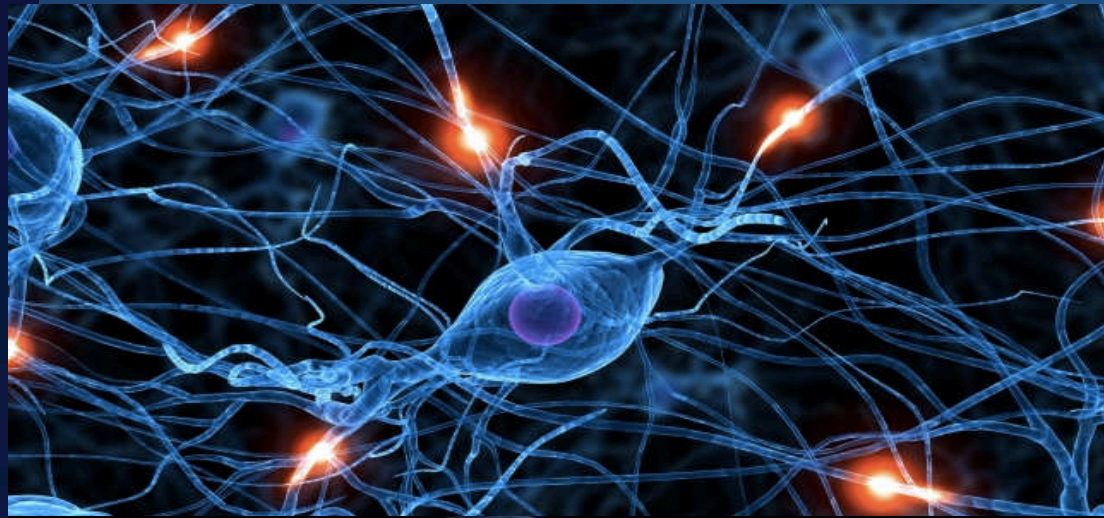
# The Internet Is Analogue & Alive





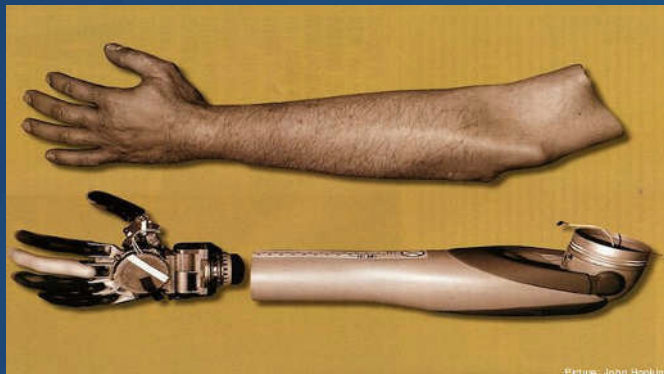


# The Brain is Analogue

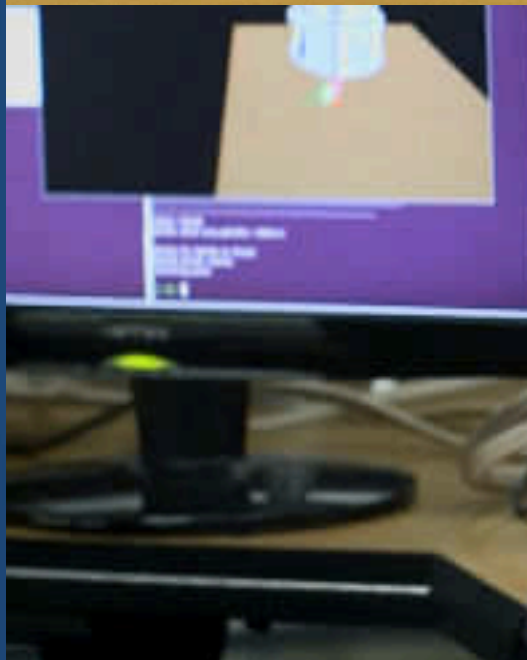
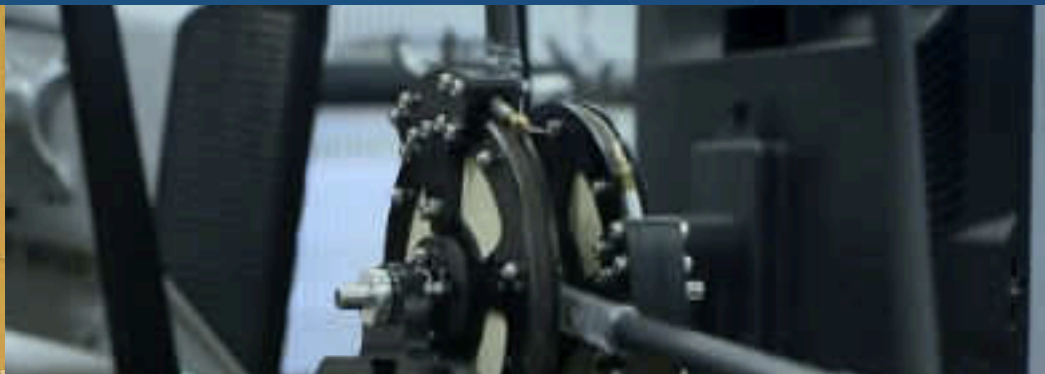




# Analogue Bio-Computers (Neural Interface / IoT)



Picture: Johns Hopkins







# Security Models

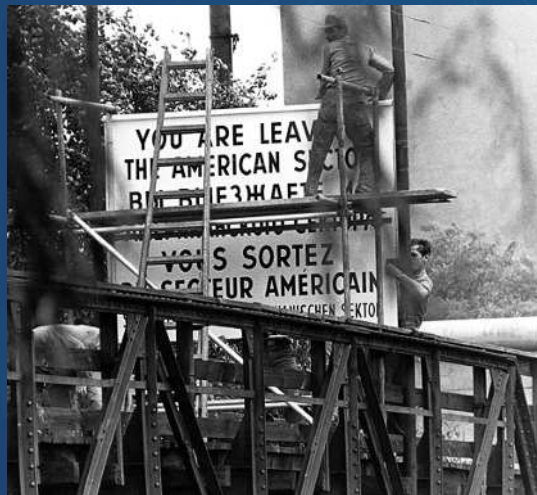
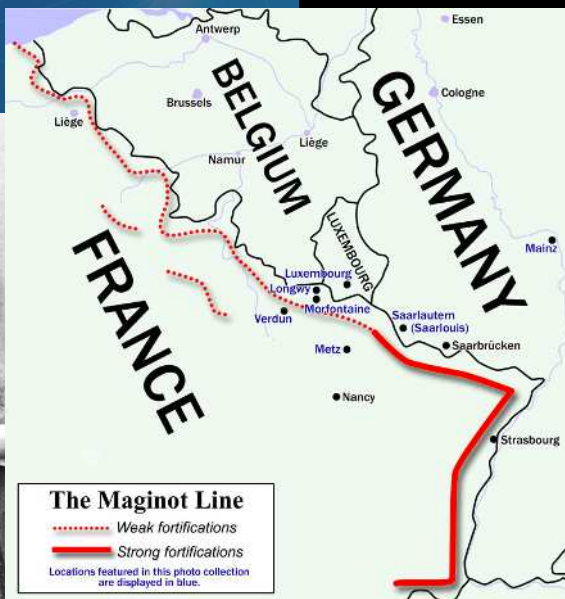
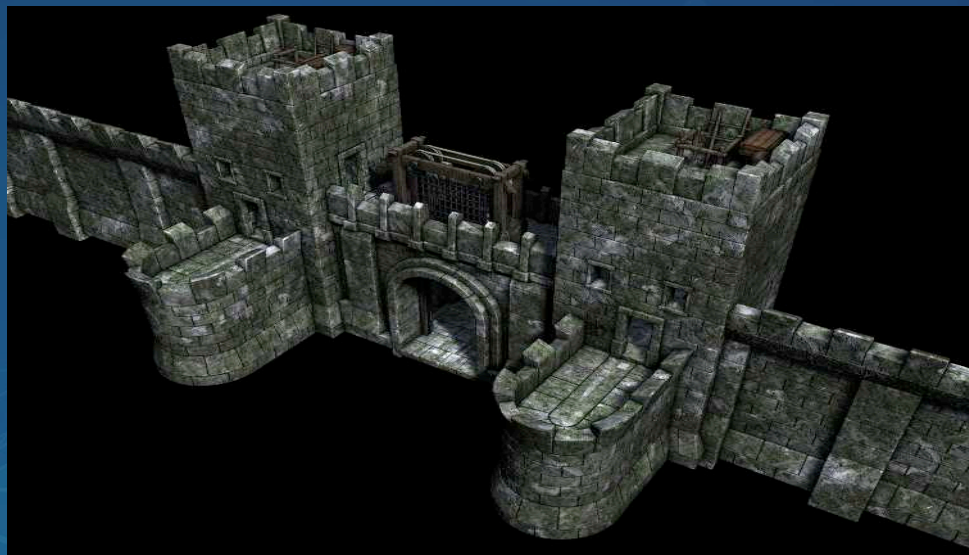






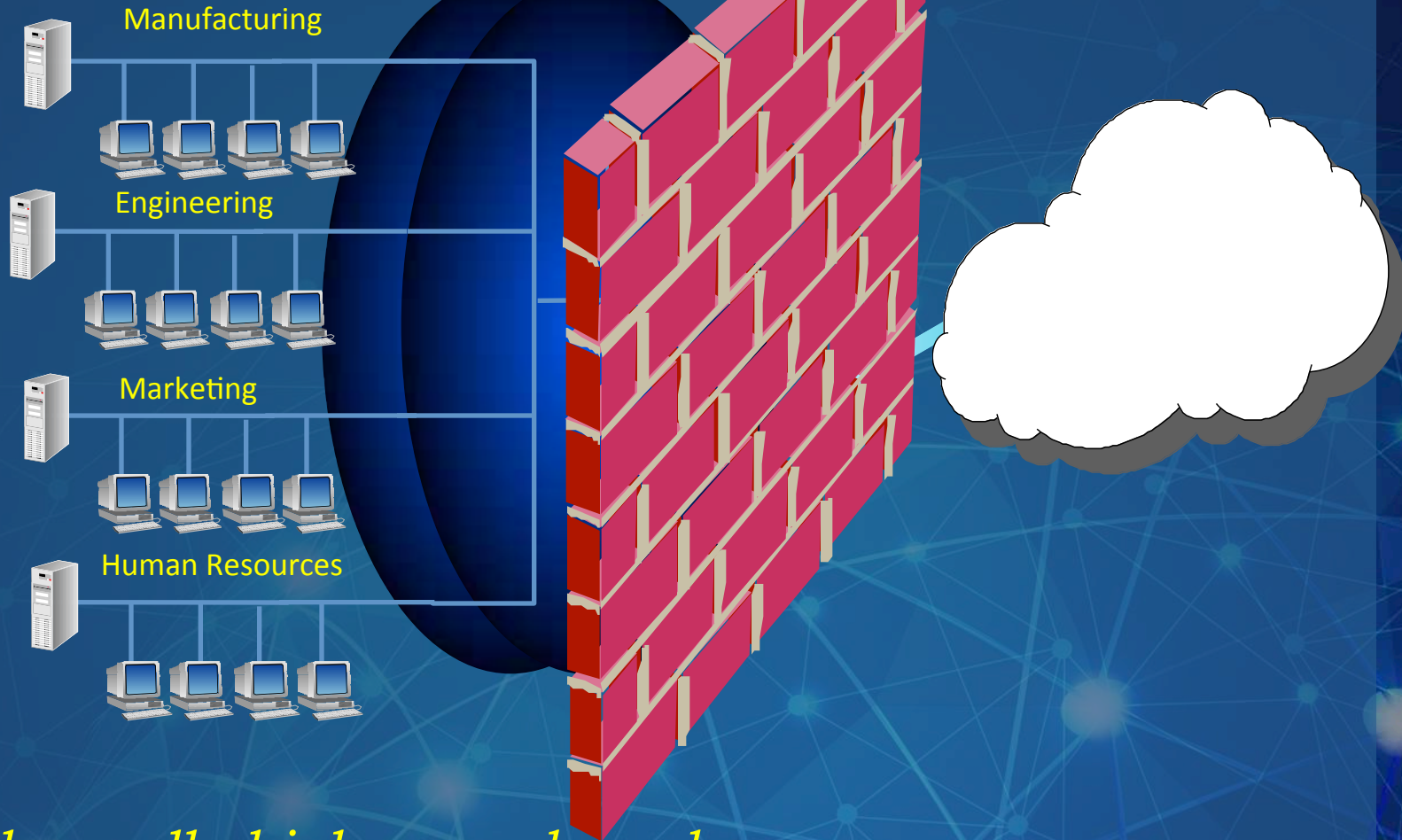
# Static Security Models

- Expensive
- Not Prone to Communication/Commerce
- Models from 1970's
  - Bell LaPadula
  - Bibi
  - Analyze/Decide Prior to Permission





# Fortress Mentality & Risk Avoidance



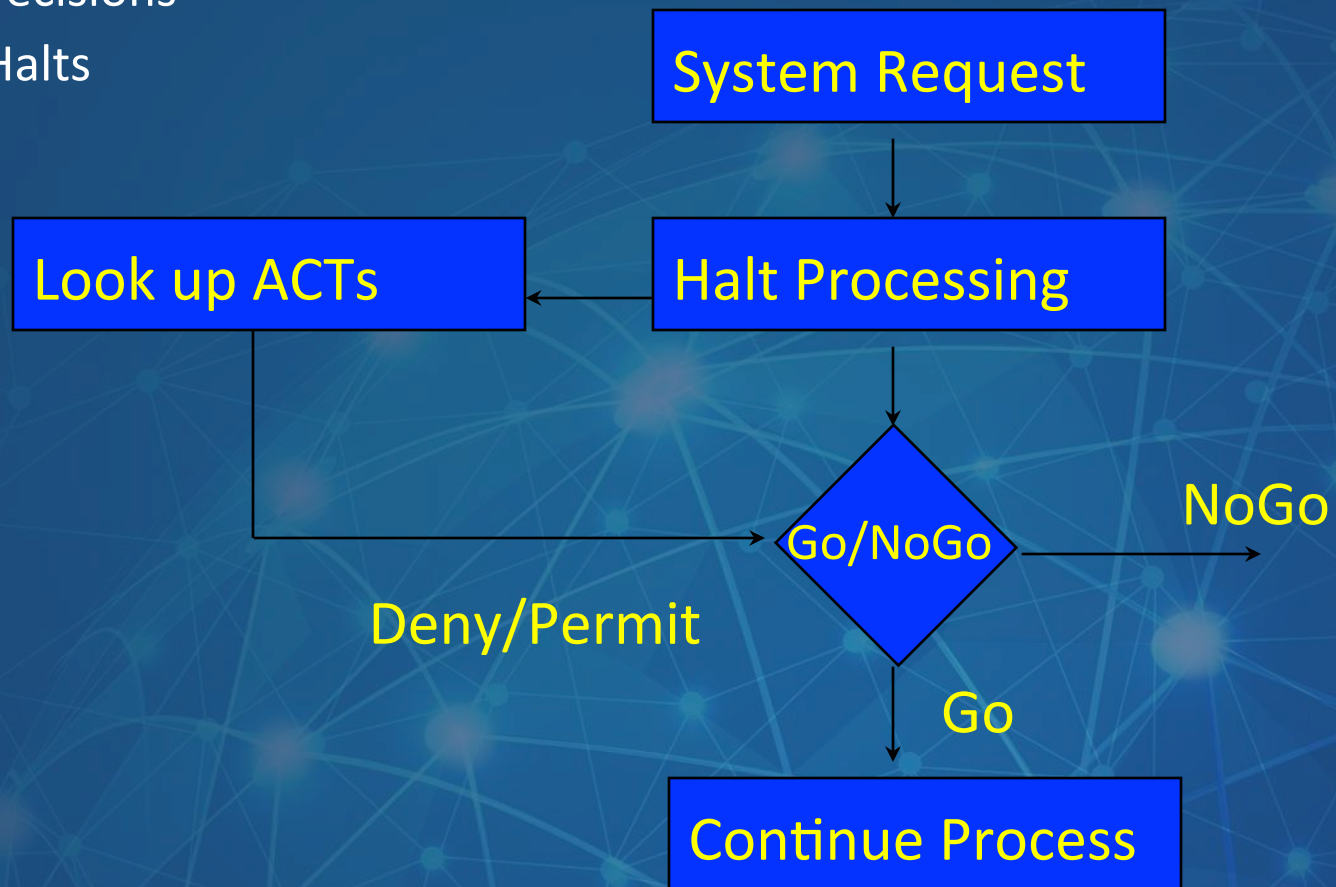
*“Build the walls high enough and the computers are secure.”*





# The Reference Monitor

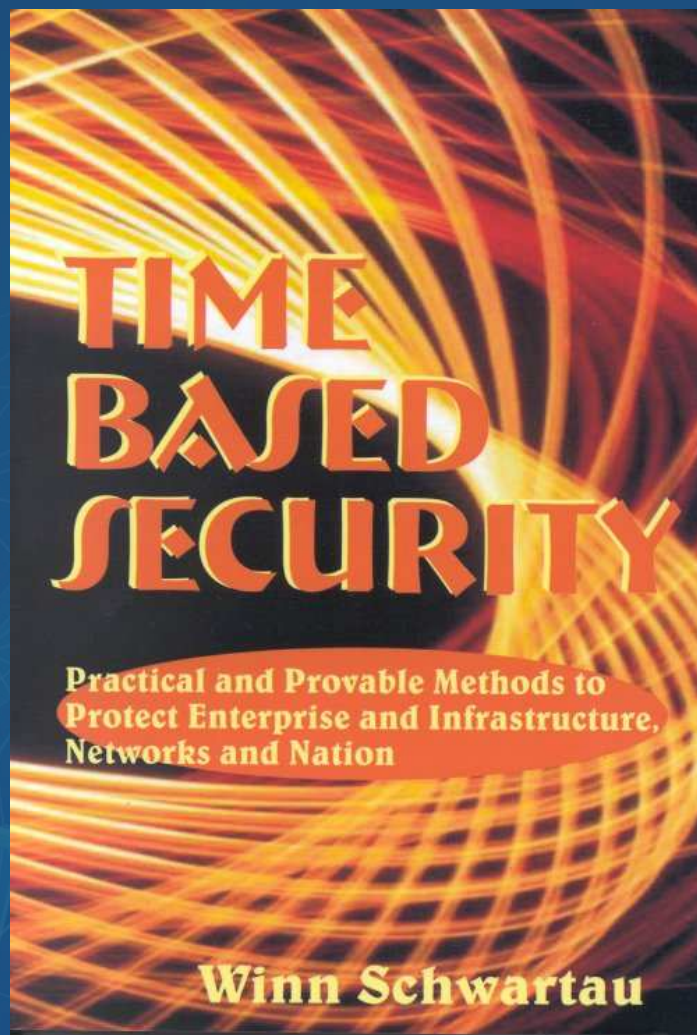
- Each System Request Is Mediated
- Yes/No Decisions
- Process Halts







# Protect-Detect-Respond' The Original 'Model: 1994





# Is The Vault Secure?







# Safe Ratings

- This terribly expensive burnished steel vault is secure against:
  - 3200C Oxyacetylene torch for 92 Hrs.
  - 5.2kg of 3.8 Rated TNT







# It's About Time







# Can You Rate Your Firewall? (0-10)

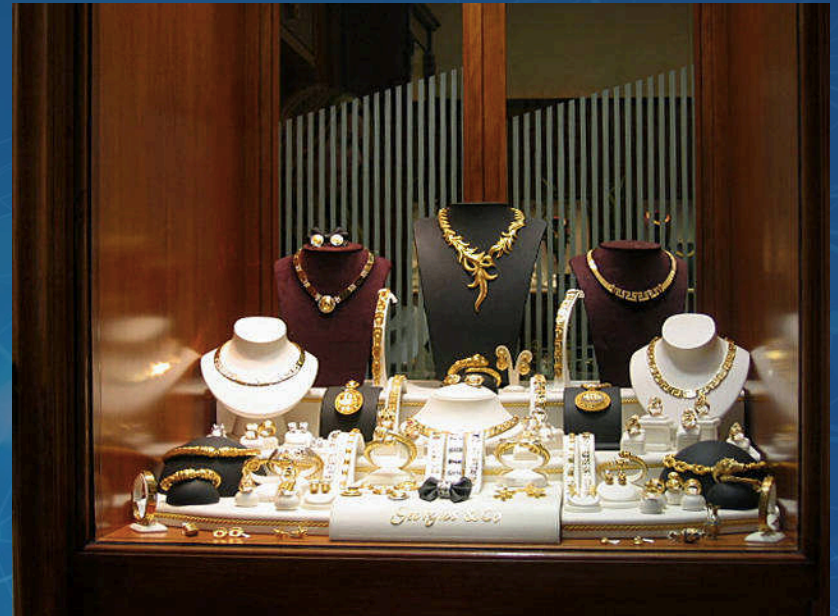






# Why We Can't Rely on Protection

- No Product Guarantees
- Networks are highly dynamic
  - Most protection is highly static.
  - The security posture changes continuously
  - Network maps are 'iffy'. Especially ingress/egress
  - Partner networks are often security suspects.
  - Complexity breeds vulnerability
- New hacks & '0'-Days
- Patches take time
- Improper configuration
- Insiders (Errors & Intent)



**How Much Protection Does  
The Window Provide (Time)?**





# What Can We Measure?



**Detection**

+

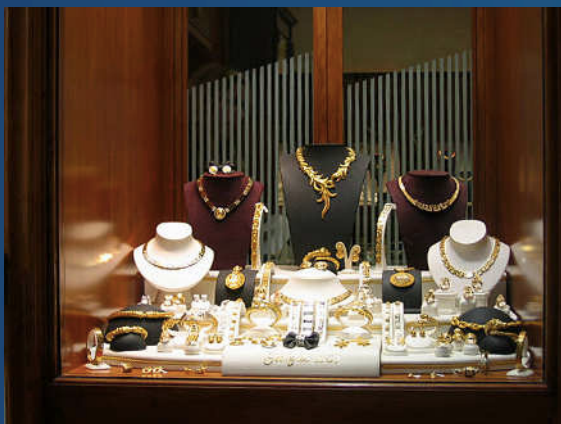


**Reaction**



# Time Based Security Formula

- Protection (The glass/bank vault)
- Detection (The sensors and alarms)
- Reaction (The cops)
- Two Analogue Components:
  - **Time** (Dynamic)
  - **>** (Versus '=' which is static)



$$P(t) > D(t) + R(t)$$

Measure Your Network Security ... Now!





# MAD Cold War = Time

Defcon dev-1

DEFCON 5 4 3 2 1 01:51:48

NATO 57  
Soviet Union 36



LENNINGRAD



# Adding It All Up: $D_{(t)} + R_{(t)}$

$D + R = 527$  Secs.

$E = 8.8$  Mins

$F = 81.3$ MB. (T-1)

$F = 6.7$ MB (512)

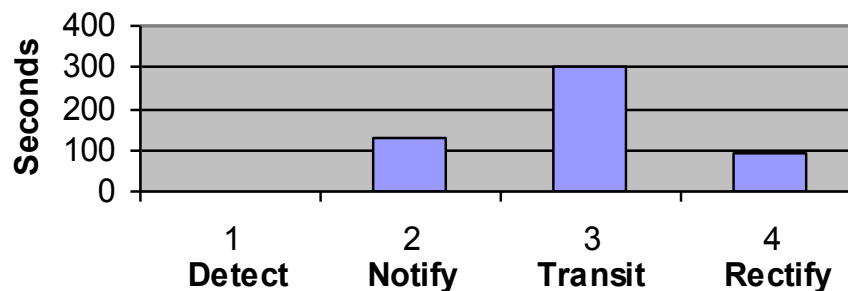
$D + R = 600$ ms

$E = .6$  Secs

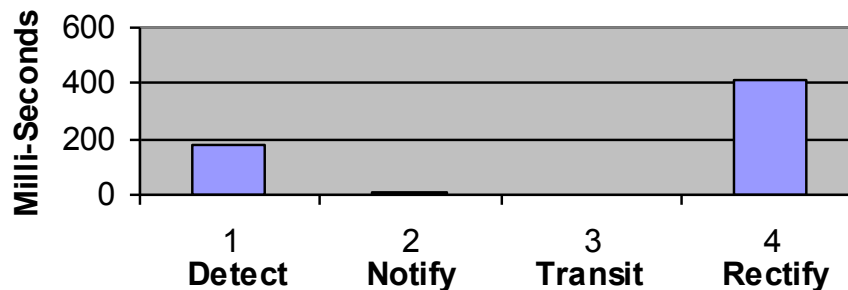
$F = 92$ K (T-1)

$F = 7.7$ K (512)

### Manual Defensive Detection + Reaction Times



### Automatic Defensive Detection + Reaction Times





# Evaluating Exposure: $E_{(t)}$

- Assume No Protection:
  - If  $P = 0$ ,
    - Then  $E_{(t)} = D_{(t)} + R_{(t)}$
  - If  $P > 0$ ,
    - Then  $E_{(t)} = [P_{(t)} - (D_{(t)} + R_{(t)})]$
- Given Total Access to Your Networks -
  - How much 'Value' can be stolen in 1 minute?
  - How about 10 minutes?
  - What about 2 hours?
- Cost in \$ of DOS/DDoS?
- Best-Case Metric of Security

$$\lim_{t \gg 0} E_t = \lim_{t \gg 0} (D_t) + \lim_{t \gg 0} (R_t)$$

$t \gg 0$

$t \gg 0$

$t \gg 0$





# Data Evaluation

*Stop Treating Networks As Single Objects!*

Date				
Location				
Server				
If this data is released, modified or destroyed:	Company Proprietary	Employee Private	Customer Private	Partner, Government, Other
The results will be absolutely disastrous with no chance of economic or political recovery.				
There will be severe financial, political or other undesirable results, but we will survive.				
but spin doctoring will take care of it.				
Negligible effects, but we still really don't want it to happen.				
Publish it all you want. It's free, please take it!				





# Defense in Depth (Yes, but...)

$$P > D + R$$



$$P_{(d1)} > D_{(d1)} + R_{(d1)}$$



$$P_{(r1)} > D_{(r1)} + R_{(r1)}$$



# Measuring Which Files Are Targets

$$P > D + R$$

If  $P = 0$ , then  $D + R = E$

$$F / BW = T$$

$$BW(\text{mb}) / \sim 10 = BW(\text{MB})$$

$$1\text{Gb}/\text{sec} \sim (100\text{MB}/\text{Sec})$$

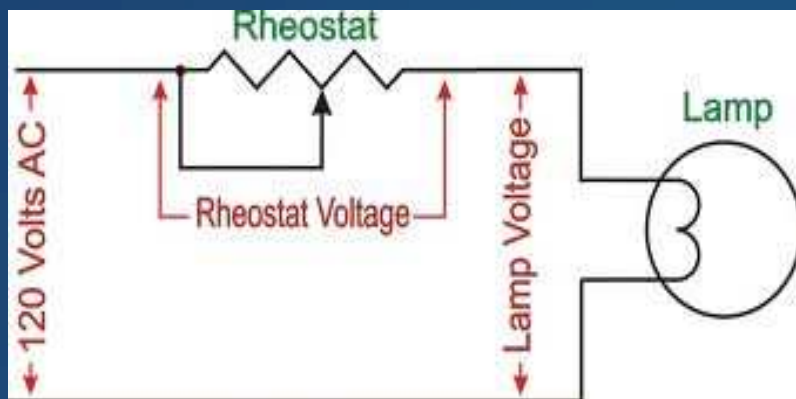
$$F = 100\text{MB}$$

If  $E > 1\text{sec}$ , or  $E > T$ ,  $F$  is Vulnerable



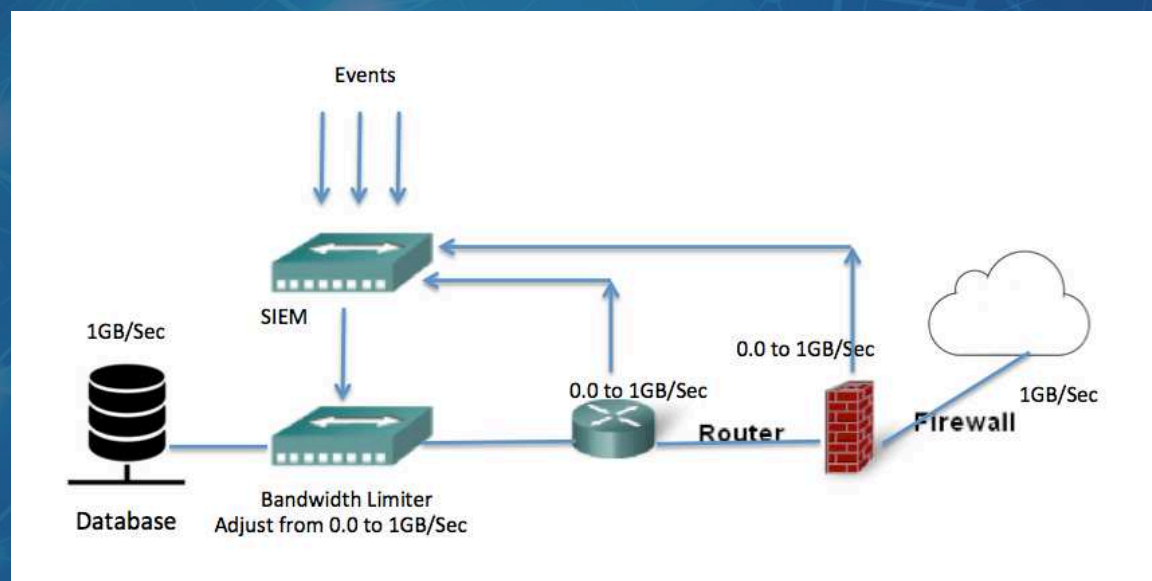


# Dim All The Data



$$I = E/R$$

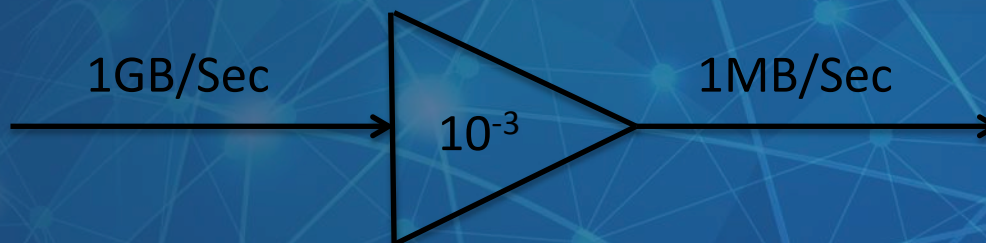
- $T = F / BW$





# Bandwidth Compression

1 GB sec	Time	Data Extricated	
	1 sec	1 GB	
	1 min	60 GB	
	1 hr	3.6 TB	
100MB sec	Time	Data Extricated	90% reduction in data extraction
	1 sec	100 MB	
	1 min	6 GB	
	1 hr	360 GB	
10MB sec	Time	Data Extricated	99% reduction in data extraction
	1 sec	10 MB	
	1 min	600 MB	
	1 hr	36 GB	
1MB sec	Time	Data Extricated	99.9% reduction in data extraction
	1 sec	1 MB	
	1 min	60 MB	
	1 hr	3.6 GB	







# The Bad Guys Know Math, Too

- Offense: Think
- $1/[P = (D+R)]$
- If Defense  $P > 0$ 
  - then Offense  $A > P$  for success,
  - iff  $(D + R) > P$
- If Defense  $P = 0$ ,
  - then Offense  $A < (D + R)$  or  $A < E$  (Defense)







# Kill Root





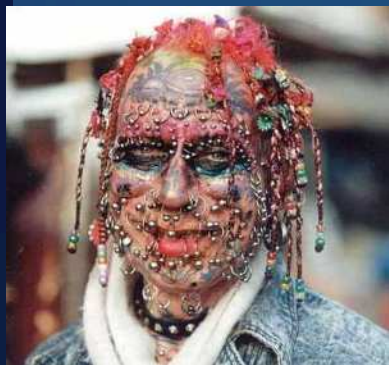


# Multiple Admins

A



- With Multiple Individuals, What Happens to Trust Factor?
- Improves? Worsens?



B

'A' OR 'B'





# Typical of the Enterprise?



'A' OR 'B' OR 'C' OR 'D' OR 'E'







# Admin Weakens Security

## Trust Factors: 'OR'

- If 2 Admins (OR)
  - Admin 1 and Admin 2 TF = .9 Each
  - Total TF =  $TF1 * TF2 = .81 (<.9)$
- If 2 Admins (OR)
  - Admin 1 TF = .9
  - Admin 2 TF = .5
  - Total TF =  $.9 * .5 = .45!$
- Lower TF than the Weakest Link!



2MR







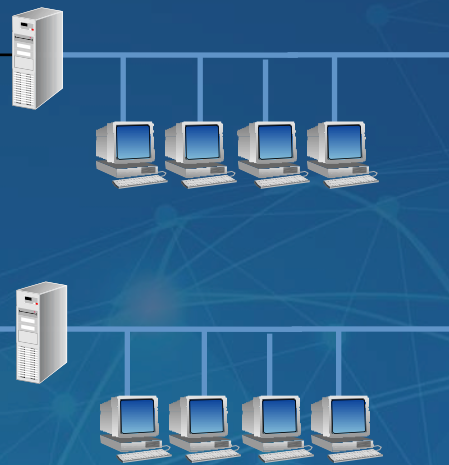
## 2MR Goal

- Ensure that Administrators Do Not Exceed Authority
- Ensure They Do Not Cause Intentional or Accidental Damage
- Reduce Risk From Insiders With **Authority**





# Two Man Rule: #1



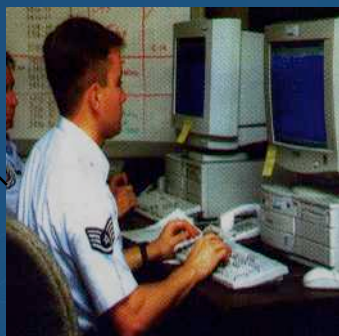
- Admin 1 + Admin 2 = Security Relevant Changes
- Must Have 2 Authorized Admins Prior to Change







# Problems With Two Man Rule



- Forces Hierarchical Administration for Security Relevant Changes
  - Good!
- Slows Down Process/Functionality
  - Bad!
- How Do We Achieve Balance?
  - Time, of course!



# Do You Trust Your Partner?



Sample Company  
100 Somewhere Rd.  
Nowhere, CA 90000  
(111) 111-1111

My Bank  
123 Bank Road

No. 1003

67-76890

Date 12/31/2012

Pay To The  
Order Of John Smith

\$ 100.00

One Hundred and 00/100

Dollars

John Smith  
Apt. 3100  
1000 Somewhere Rd.  
Nowhere, KY 42000

Memo: Test Pay Check ...

⑈000001003⑈ ⑆ 1 23456789 ⑆ 0 1 23456789





# Binary Trust



- Complete Trust is Placed in One Individual Over A Network
- What is Your Trust Factor?



# TRUST FACTORS (Analogue)

		#2	#2	#1	#1
	Value	Weighting	Weighted	Weighting	Weighted
Criteria	0.0 to 1.0	Factor	Value	Factor	Value
Technical Competence	0.95	75.00%	0.713	6.00%	0.057
Past Job History	0.85	10.00%	0.085	5.00%	0.043
Recommendations	0.9	6.00%	0.054	2.00%	0.018
Vetting Level 1	0.97	1.00%	0.010	5.00%	0.049
Vetting Level 2	0.86	0.00%	0.000	5.00%	0.043
Vetting Level 3	0.65	0.00%	0.000	5.00%	0.033
Years on Current Job	0.5	1.00%	0.005	15.00%	0.075
Miscreant Behavior	1	1.00%	0.010	19.00%	0.190
Psychological Profiling	0.67	1.00%	0.007	8.00%	0.054
Belief Systems	0.77	1.00%	0.008	3.00%	0.023
Weaknesses/Fraillities	0.6	1.00%	0.006	9.00%	0.054
Commitment	0.78	1.00%	0.008	11.00%	0.086
Life Goals	0.7	1.00%	0.007	3.00%	0.021
Career Goals	0.7	1.00%	0.007	4.00%	0.028
<b>Total Trust Factor</b>	<b>0.779</b>	<b>100.00%</b>	<b>0.918</b>	<b>100.00%</b>	<b>0.772</b>



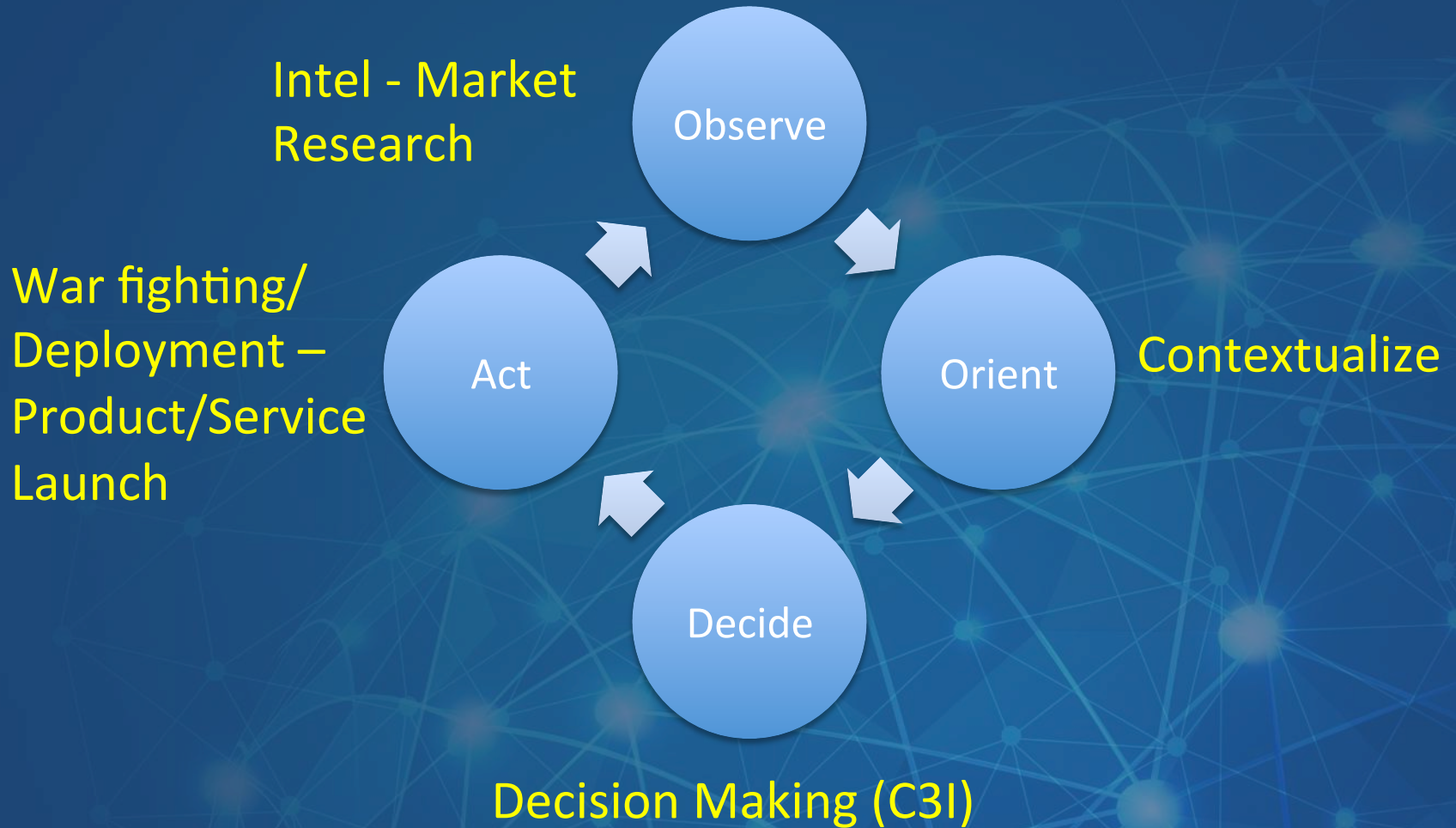


# FEEDBACK



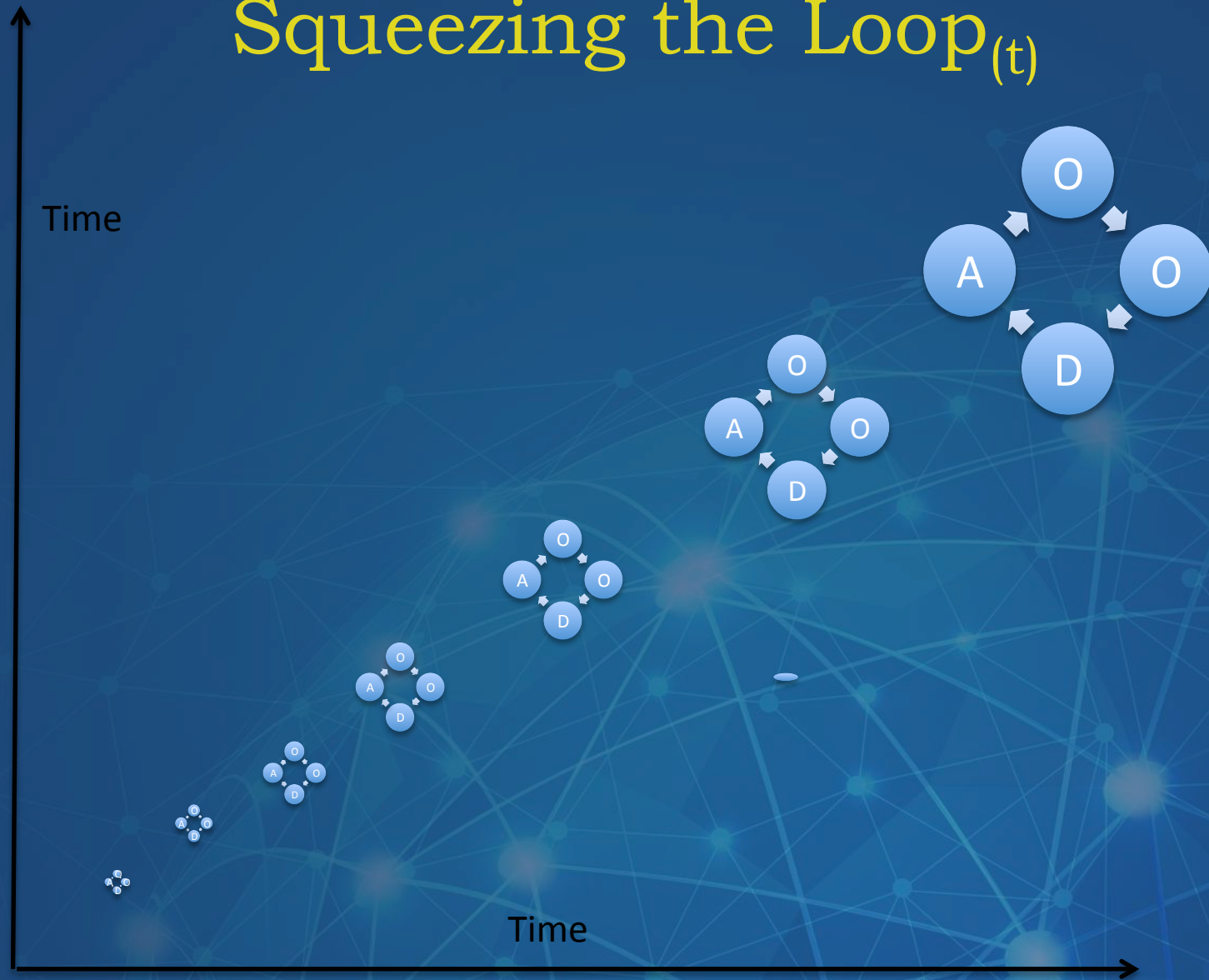


# OODA Loop (JIT-Supply Chain)

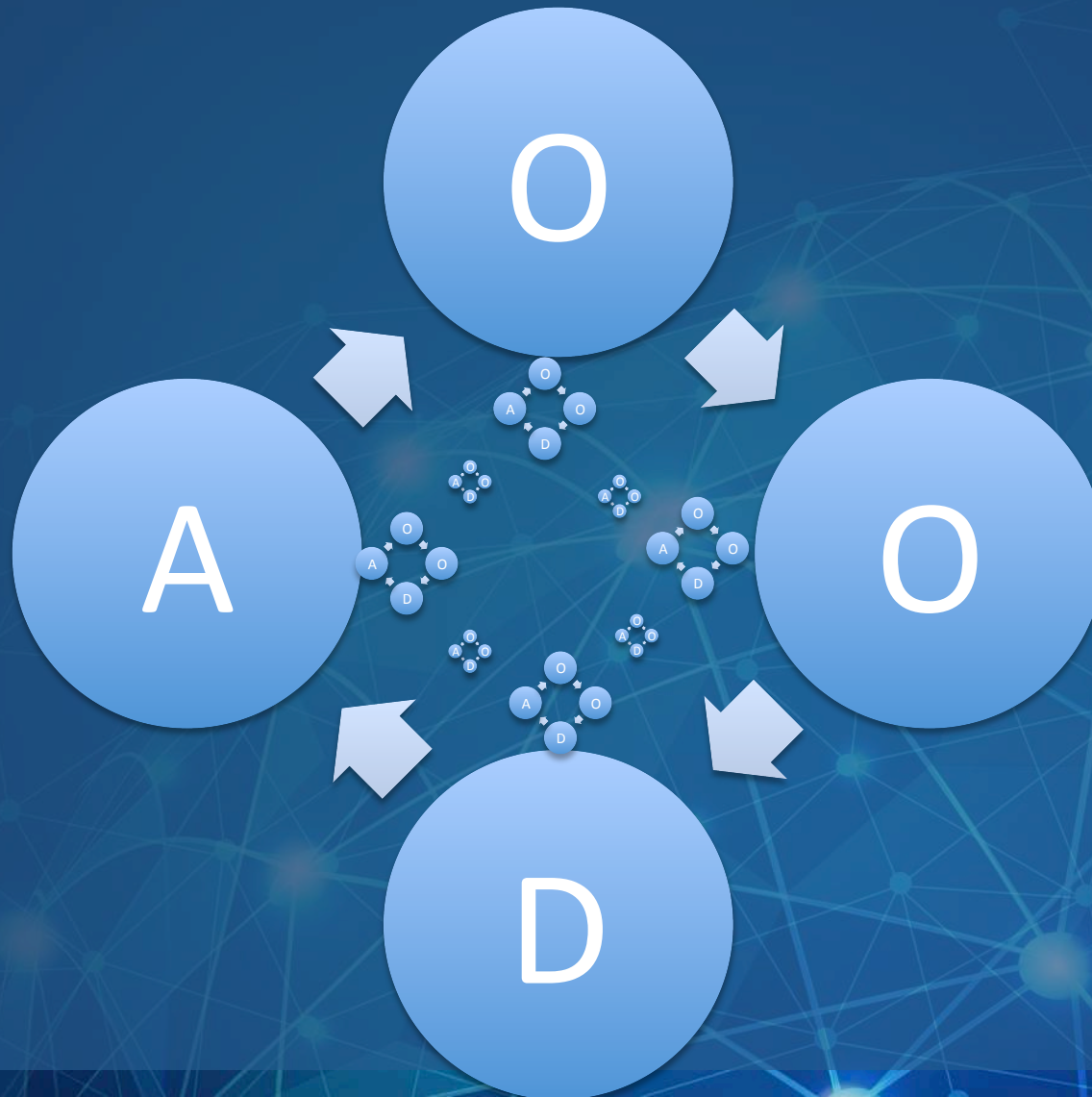




# Squeezing the Loop<sub>(t)</sub>



# Defense in Depth - OODA

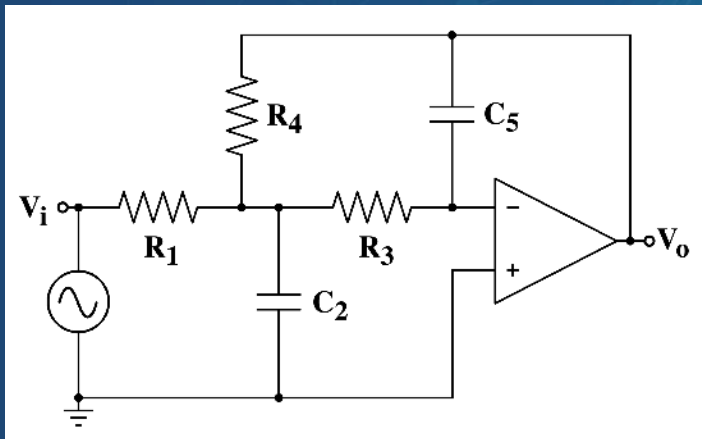
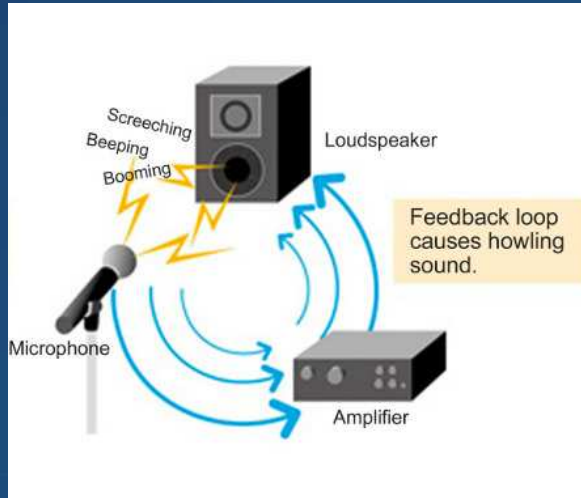






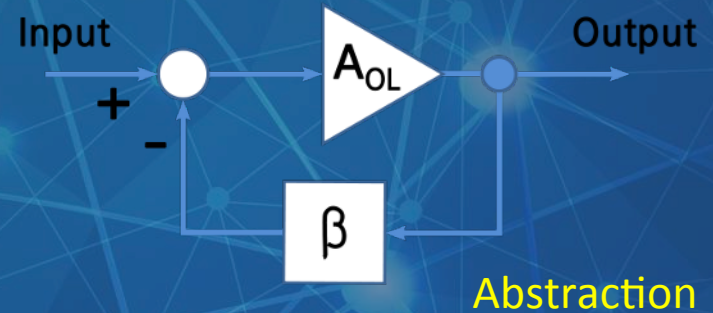
# Feedback Is Analogue (Equilibrium vs. Chaos/Tipping Point)

Acoustic



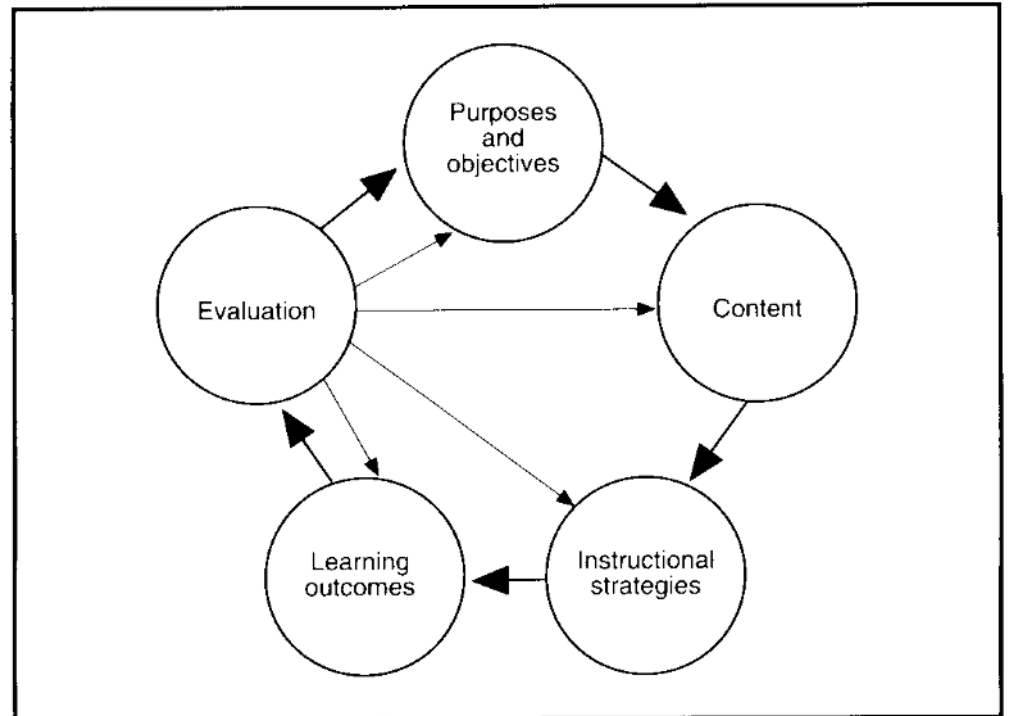
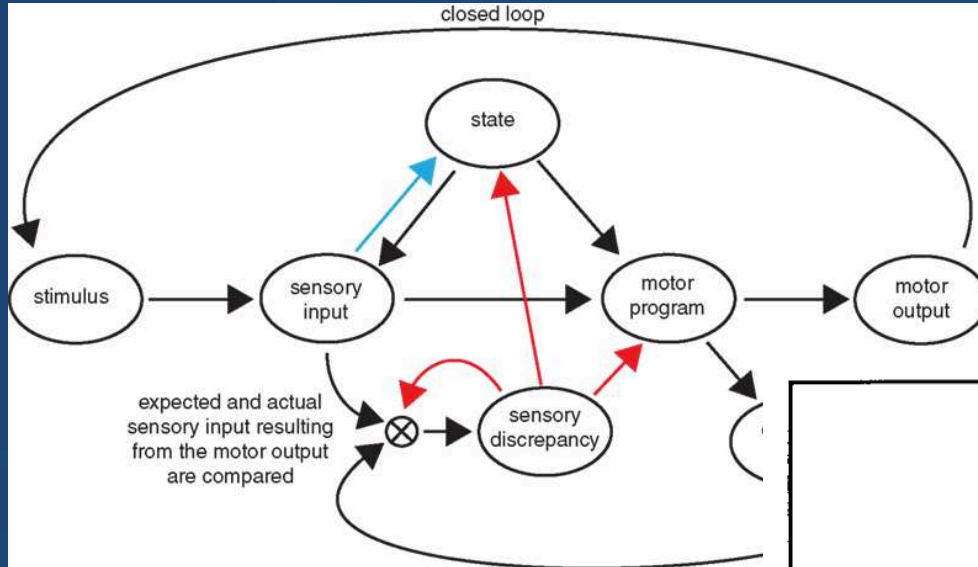
Electrical

Mechanical





# Haptics / Learning







# Adding Time Based Security to Protection Products

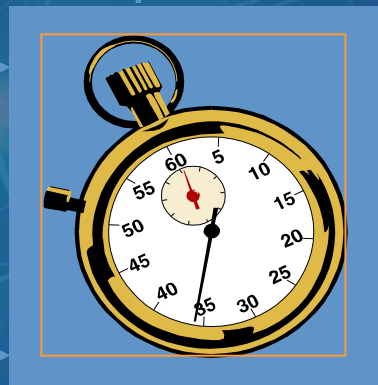
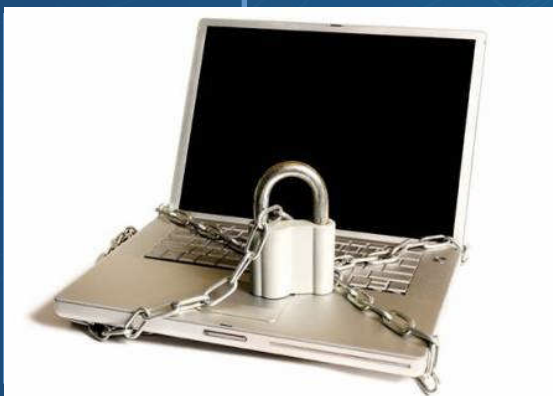
Process Approval

Reaction Channel

Process Stopped?

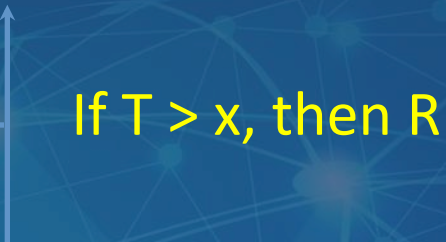
If  $T > x$ , then R

Stop Clock



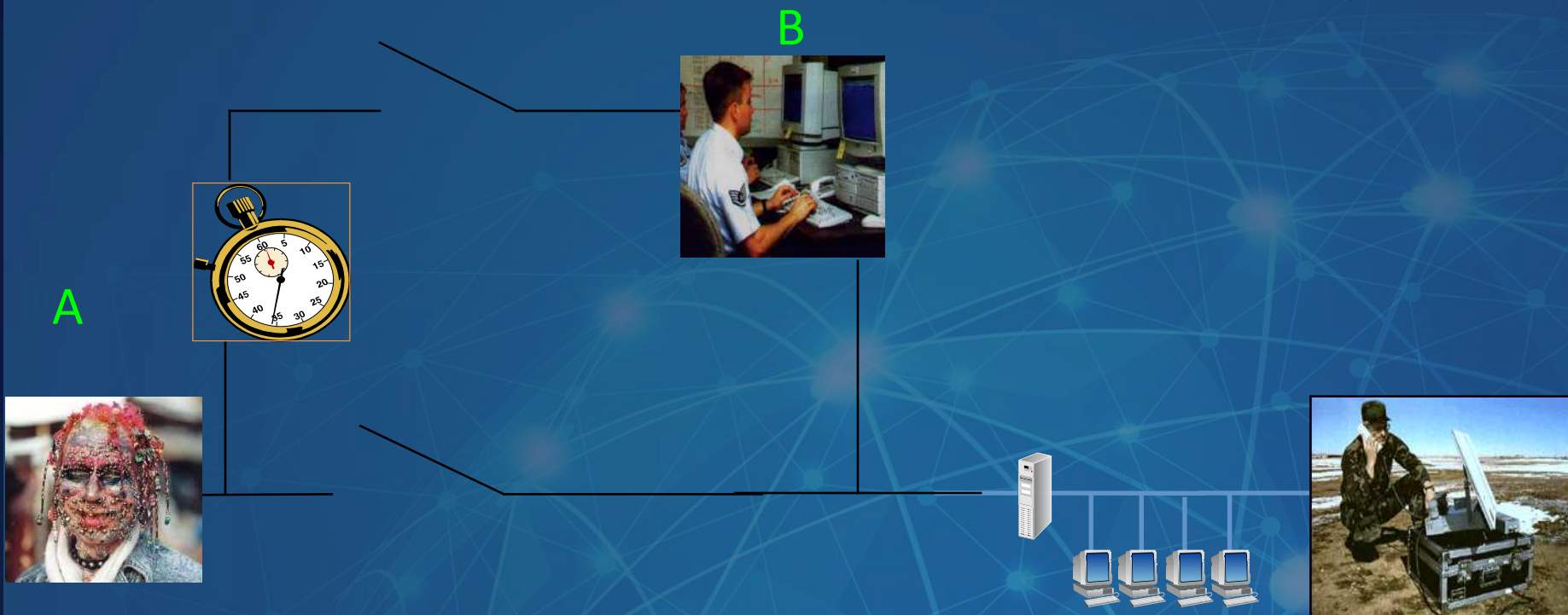
Start Clock

Process Request





# TBS Feedback



- Admin 'A' AND Admin 'B' Must Agree, but...
- Security Action Can Occur Before 'B' Agrees
- Saves Time, Increases Exposure & Vulnerability





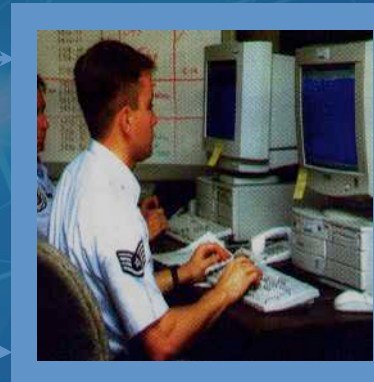
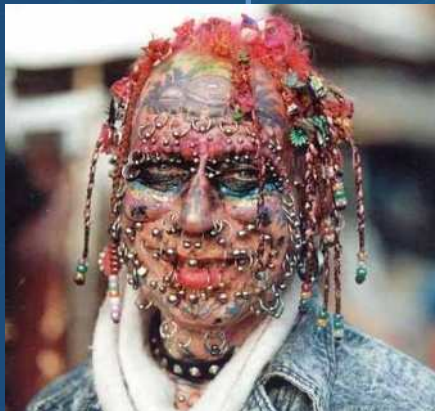
# Using TBS to Enforce 2MR

Admin 1 Request Approval

Reaction Channel  
If  $T > x$ , then R

Admin 1 Request  
Stopped?

Stop Admin 2 Clock



Start Admin 2 Clock

Admin 1 Request





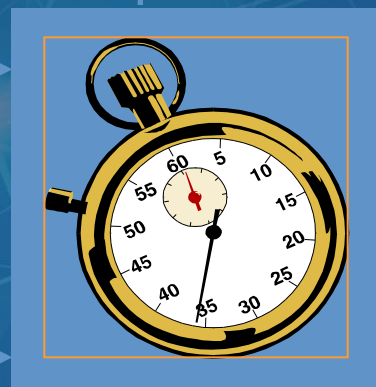
# Adding TBS to I&A Mechanisms

I&A Approval

Reaction Channel

I&A Stopped?

Stop Clock



Start Clock

I&A Request

P = Maximum Window for Authentication.  
D = Amount of Time It Takes to Detect a User's Sign-on  
R = Amount of Time It Takes to Sever a Connection







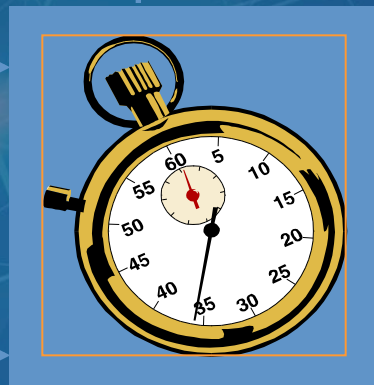
# Adding TBS to Access Control

Process Approval

Reaction Channel

Process Stopped?

Stop Clock



Start Clock

Process Request

P = Time To Provide Legitimate Access To Resources

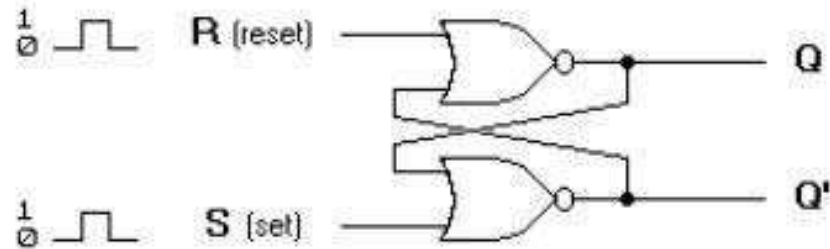
D = Time To Detect

R = Time To Respond





# Fundamental 'Bit' of Feedback



(a) Logic diagram

S	R	Q	Q'	
1	0	1	0	
0	0	1	0	(after S=1, R=0)
0	1	0	1	
0	0	0	1	(after S=0, R=1)
1	1	0	0	

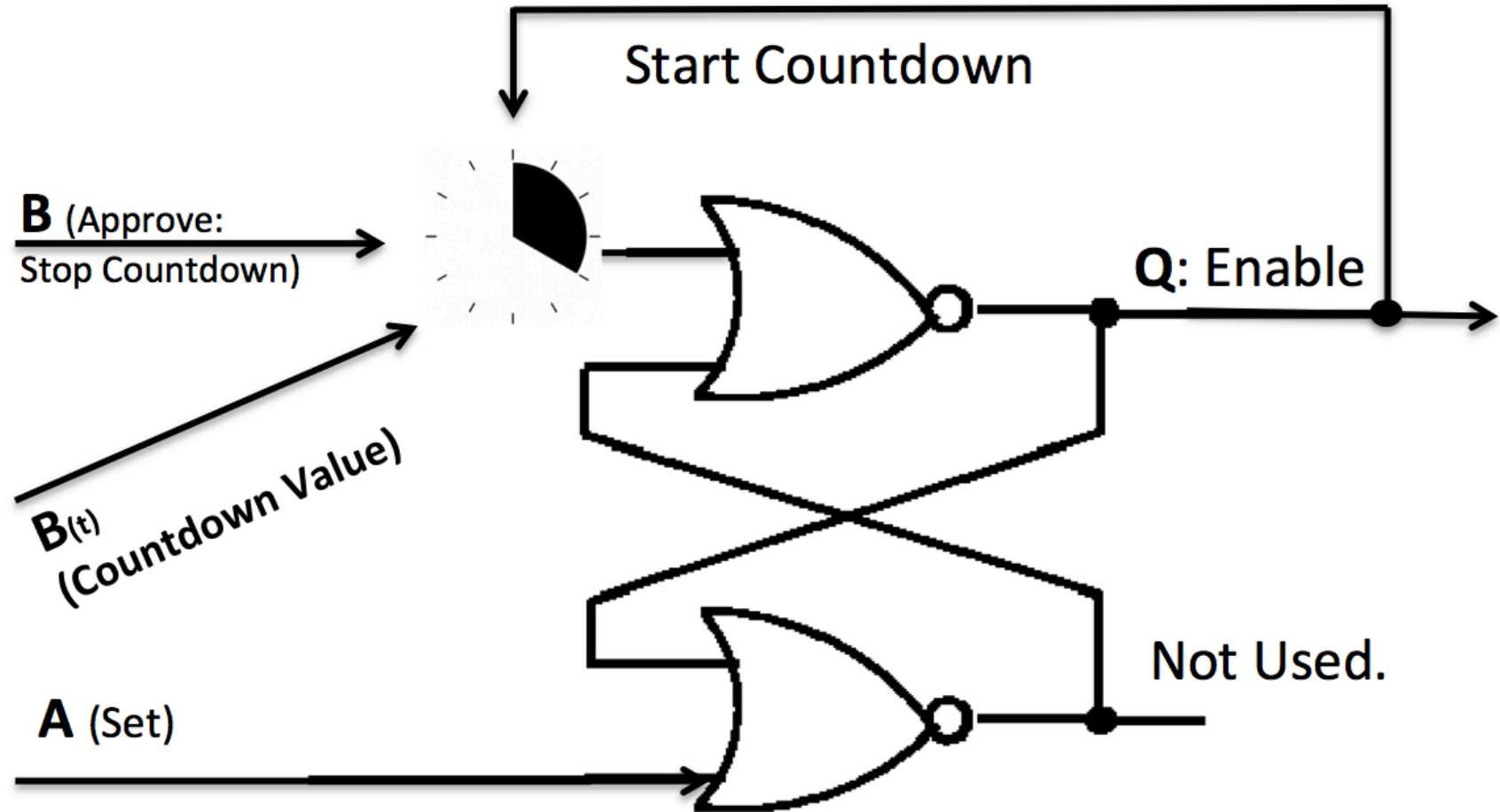
(b) Truth table

Basic flip-flop circuit with NOR gates





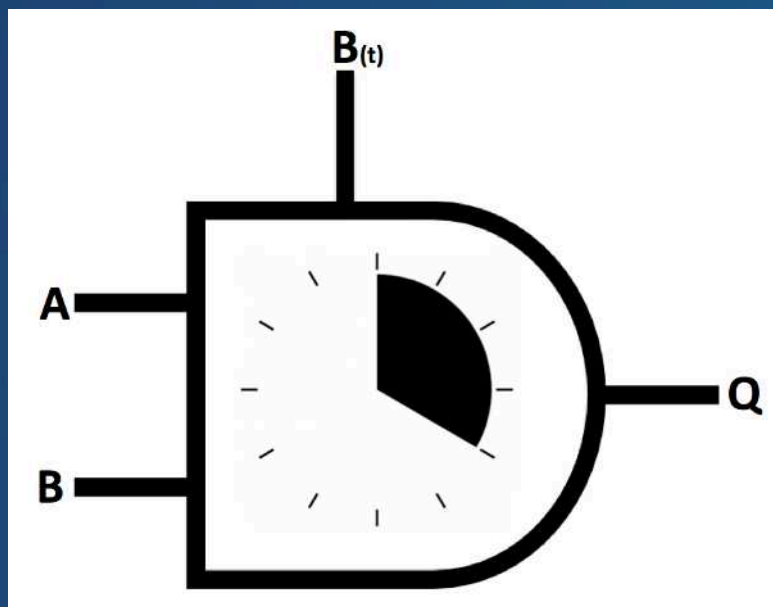
# Adding Analogue Feedback (Time)





# T-AND Gate

## Truth Table



A = Set	B = Approve	B(t)	Q = Enable
0	0	OFF	0
0	0	t > 0	0
0	0	t = 0	0
1	0	OFF	1
1	0	t > 0	1
1	0	t = 0	0
1	1	OFF	1
1	1	t > 0	1
1	1	t = 0	1
0	1	N/A	0
0	1	N/A	0
0	1	N/A	0



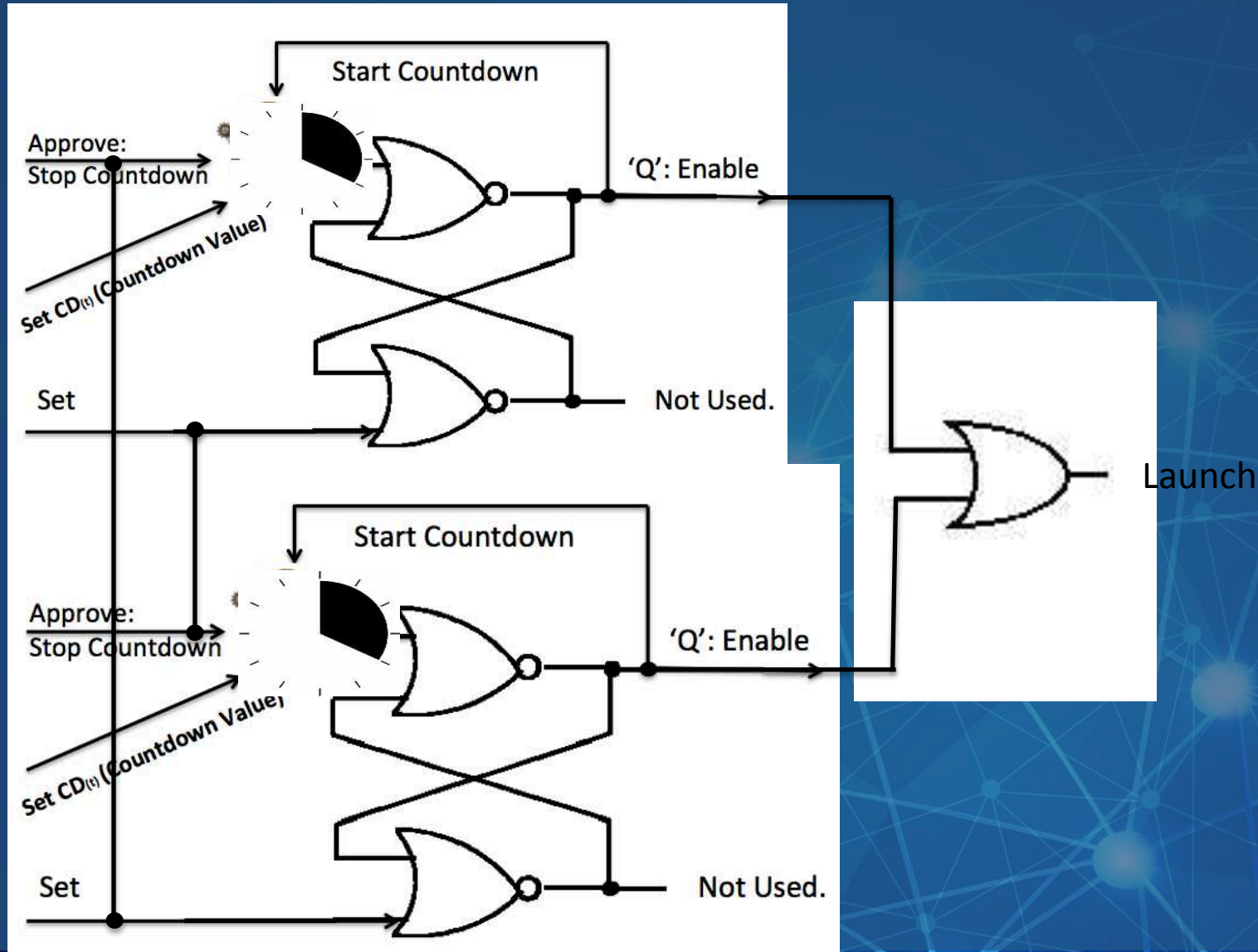


# How Do You Launch A Nuclear Missile?





# Launch a Nuke Circuit

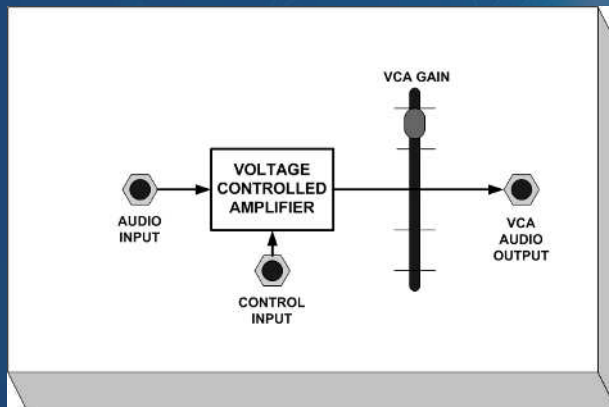






# Go Out of Band (OOB)

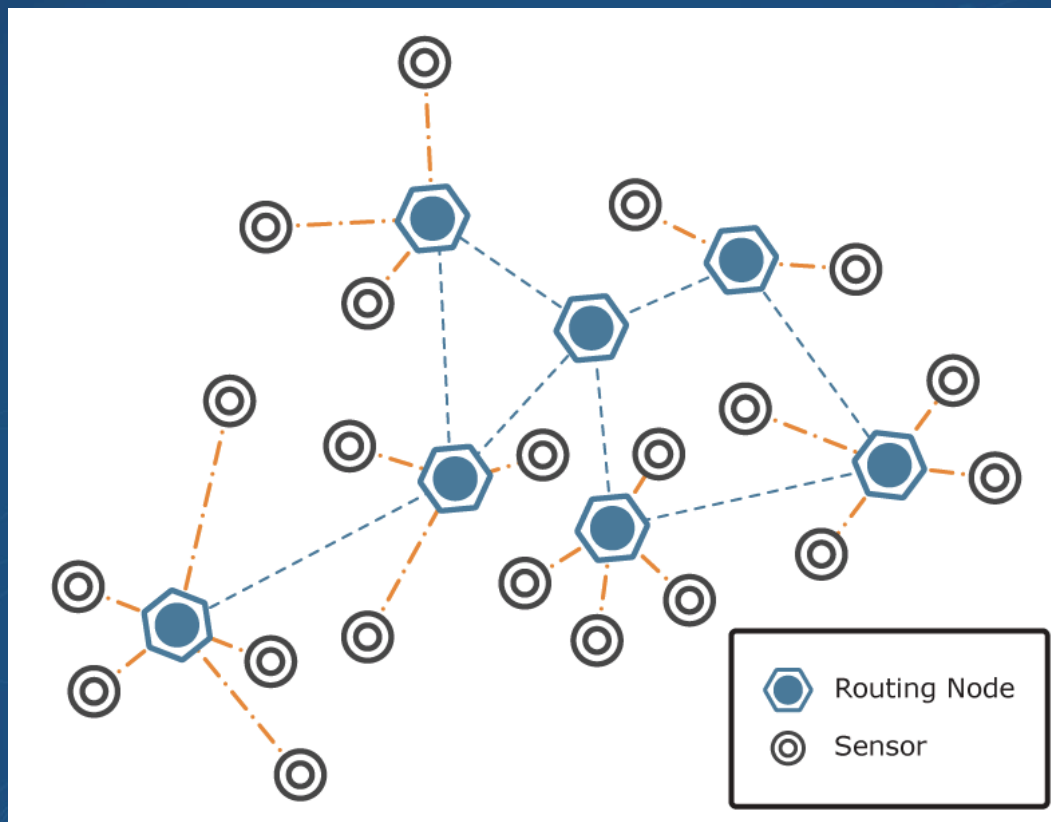
Version 4 bits	IHL 4 bits	Services Type 8 bits	Total Length 16 bits	
Identification 16 bits			Flags 3 bits	Fragmentation Offset 13 bits
Time To Live 8 bits		Protocol 4 bits	Header Checksum 16 bits	
Source Address 32 bits				
Destination Address 32 bits				
Options			Padding	





# O.O.B. - Time Based Escalation

APT: 400+ Days... Seriously?



As Sensors  $\rightarrow$  ,  $[D_t + R_t] > 0$   
Common OOB Security Protocol





# Sample Reaction Matrix

Reaction Matrix			
		Desired	Measured
Detected Event (Anomaly)	Chosen Reaction	Time	Time
3 Bad Password Attempts	Log and Notify Admin	1 sec	2.4 secs
3 Bad Password Attempts	Turn off Account/Notify Admin	1 sec	.94 secs
Mulitple Port Scan	Initiate Trace Route	250ms	1.5 secs
Internal User - Audit Behavior #1	Involve HR Immediately		
Ping of Death	Kill the Bastard :-)		
Syn-Ack Attack	Reaction # 23		
Mail Bombs	Reaction # 81		
Firewall Breach Attempt	Autofilter Source	100ms	2.7 secs
Traffic 2X Anticipated	Log and Notify Admin		
Multiple Site Attack	Shut Down Network	3 secs	2 Days
Shut Down \$ Server	Isolate Network	1 min	2.4 hours

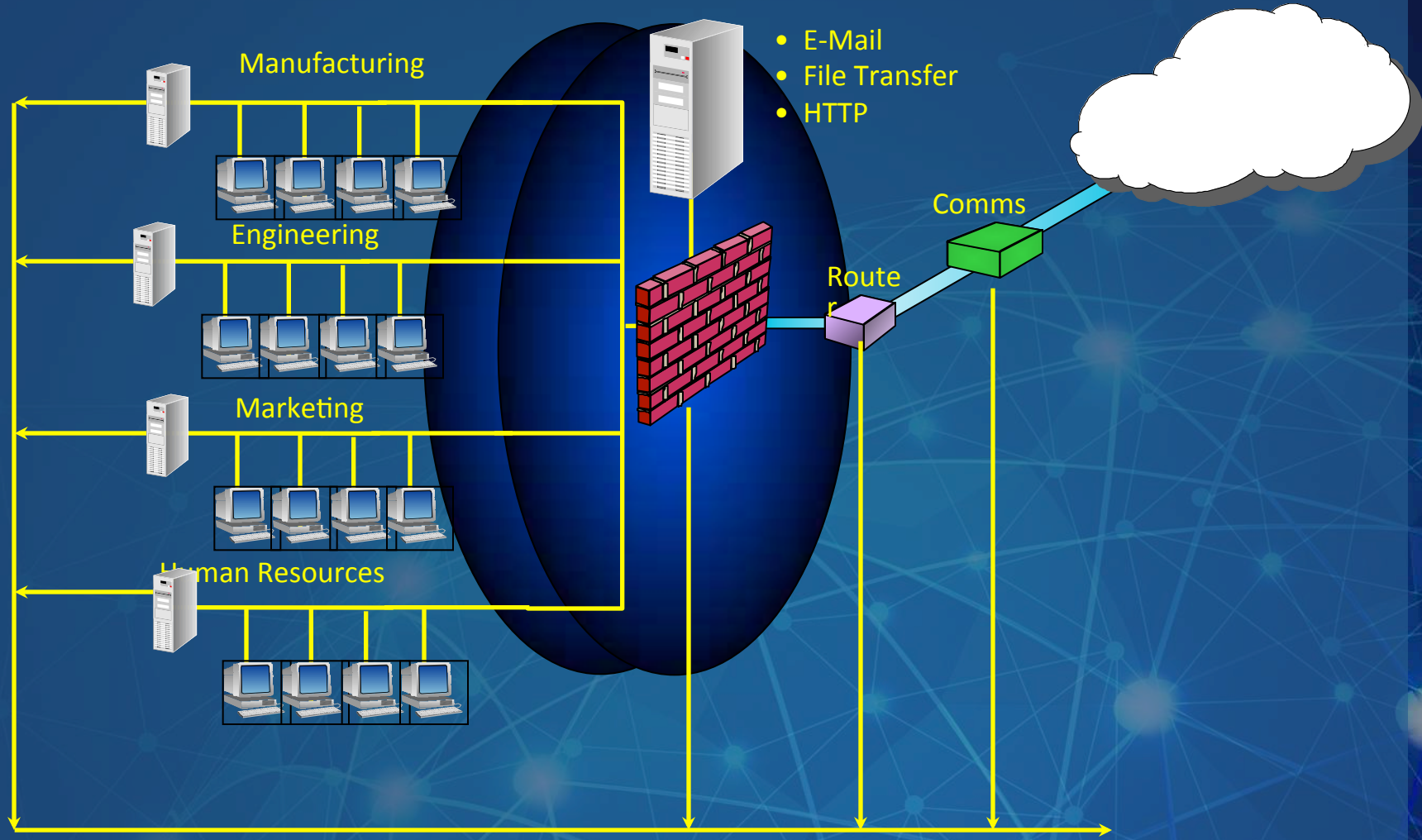
# What events matrix build





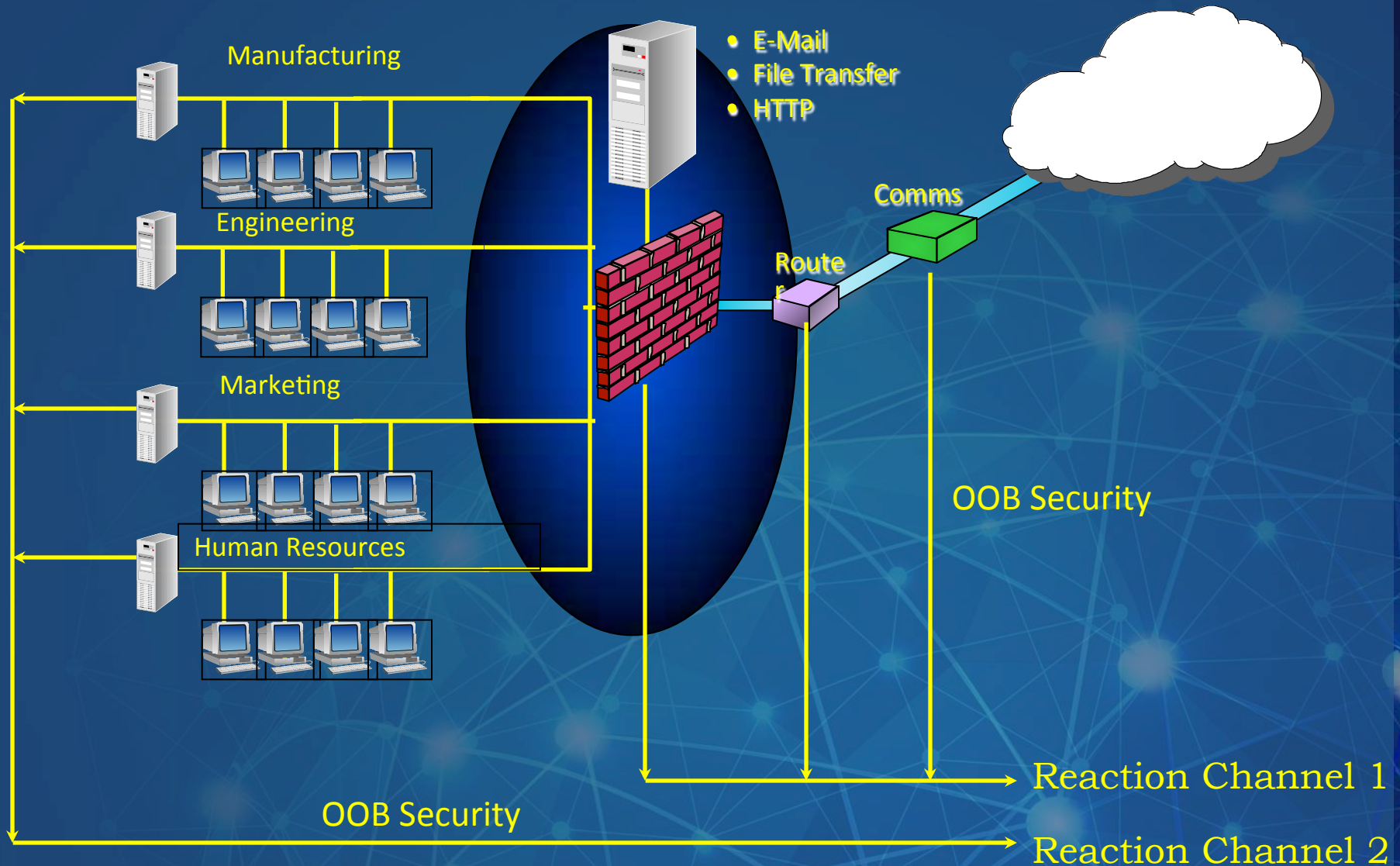


# Single Reaction Channel





# Detection in Depth

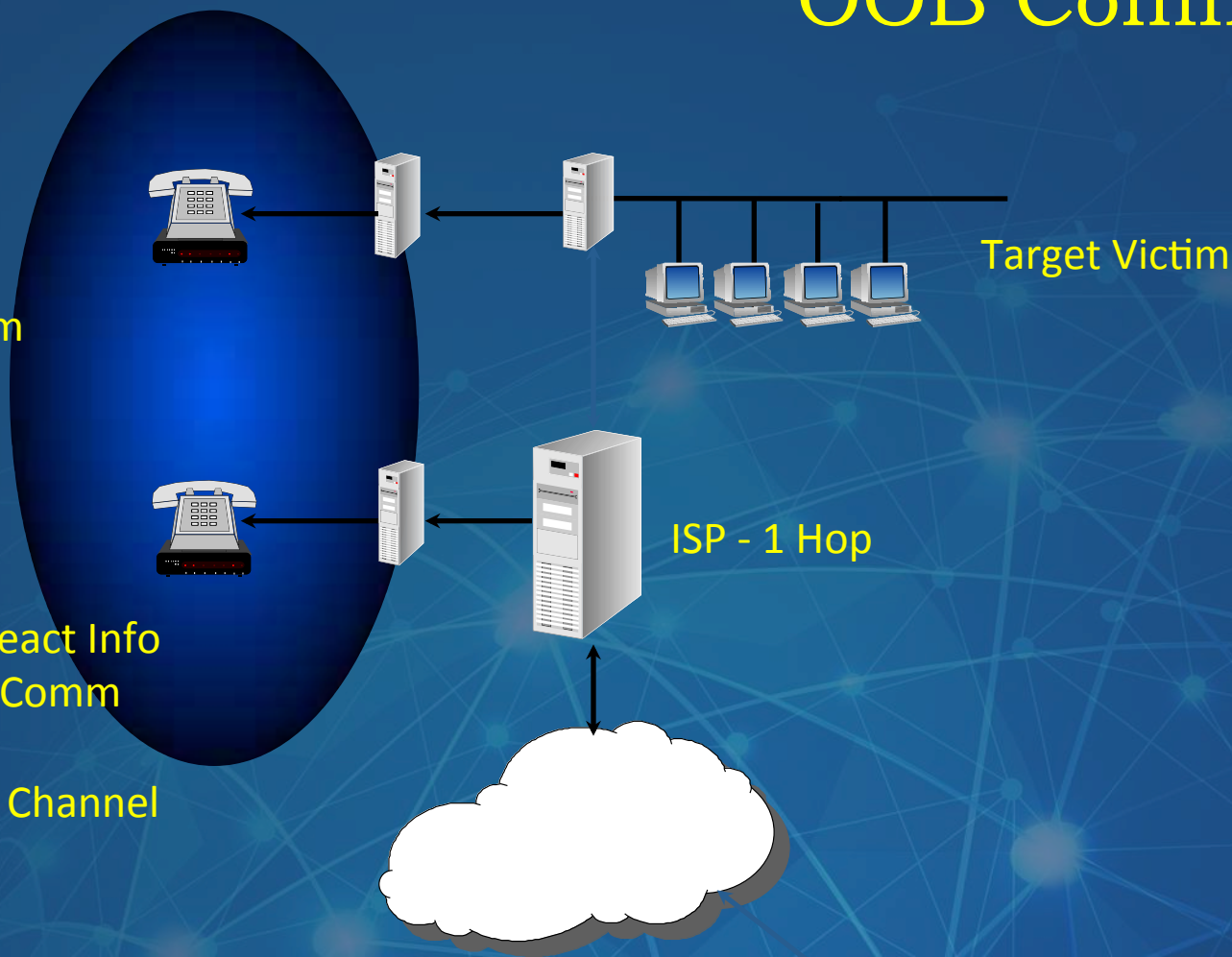




# Solving Denial of Service: OOB Comm

1. Detect Attack
2. React
3. Contact ISP
4. Out-of-Band Comm
5. Filter Attack @ISP

1. Receive Detect/React Info
2. Process/Validate Comm
3. Filter Attack
4. Establish Primary Channel



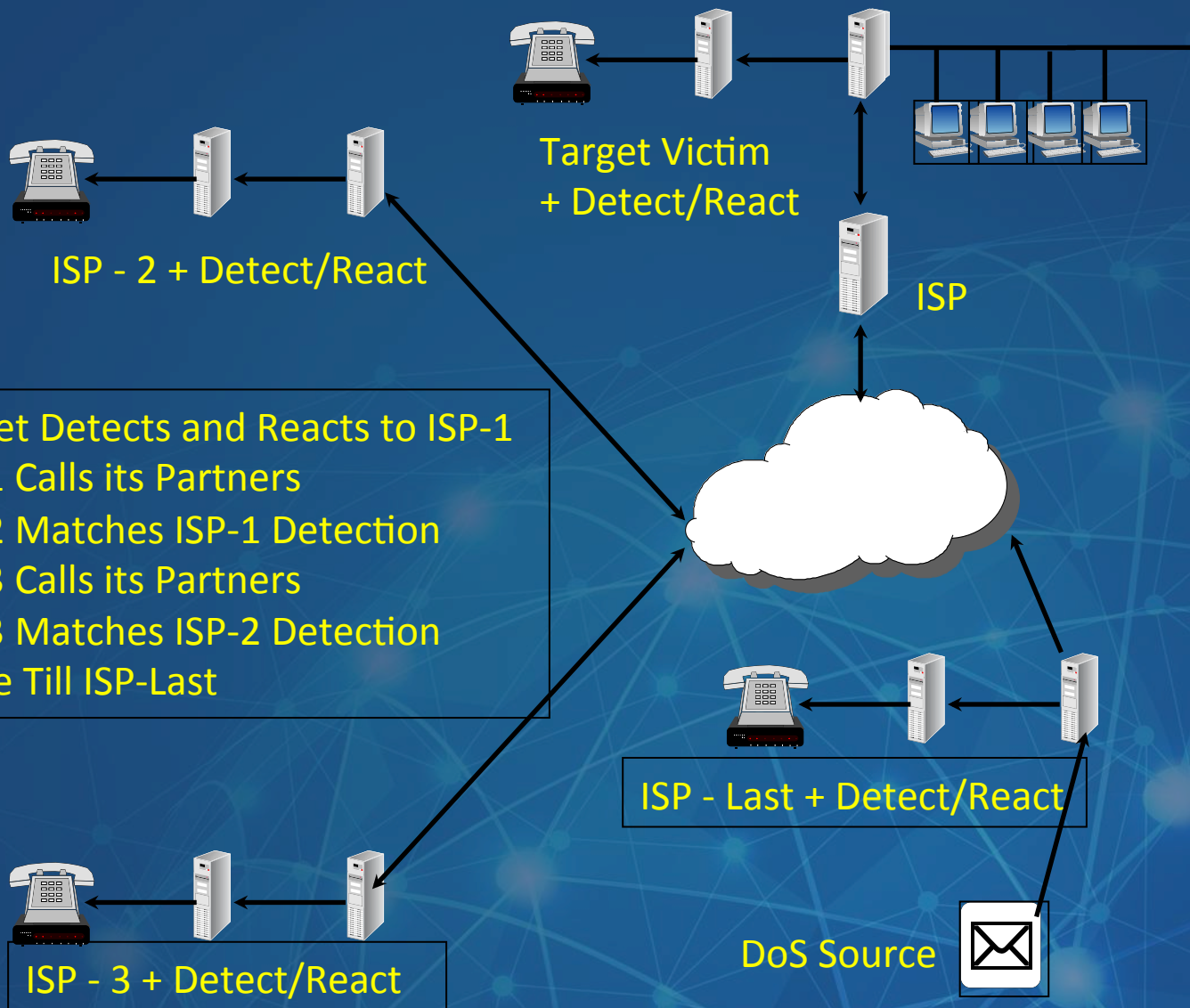
1. Email Bombs
2. Bandwidth Filling Spam
3. Other Denial of Service







# Getting at the Source of DoS/CnC/Botnet



1. Target Detects and Reacts to ISP-1
2. ISP-1 Calls its Partners
3. ISP-2 Matches ISP-1 Detection
4. ISP-3 Calls its Partners
5. ISP-3 Matches ISP-2 Detection
6. Trace Till ISP-Last

Target Victim  
+ Detect/React

ISP - 2 + Detect/React

ISP

ISP - Last + Detect/React

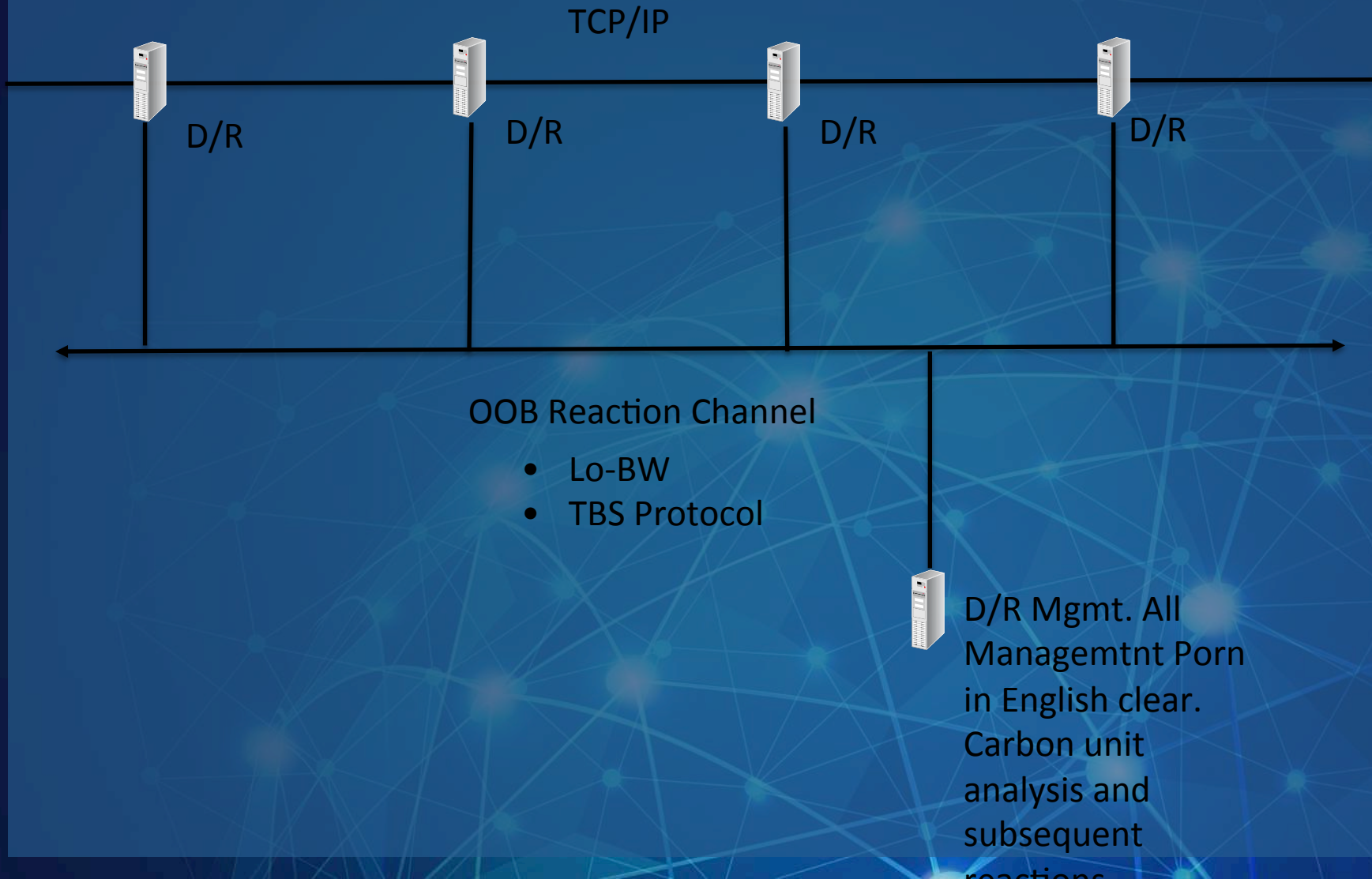
ISP - 3 + Detect/React

DoS Source





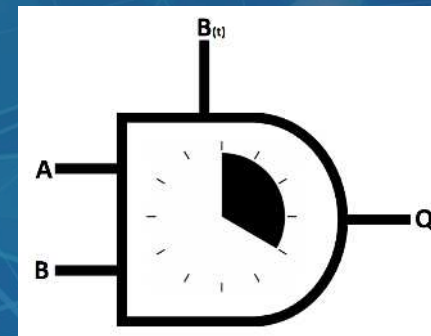
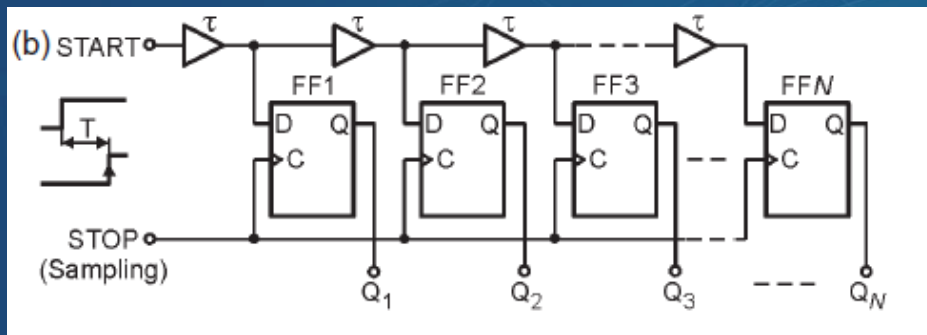
# Out of Band Analogue Security Detection in Depth & Reaction Channel





# Apply 'Negative' Time in Sensor & Reaction Based Networks

- Write (Input)
- Delay Time
- Read (Output)



Use Delay Lines to match  $D(t) + R(t)$  or T-AND Gates

Optimize for  $\lim_{t>0} E_t = \lim_{t>0} (D_t) + \lim_{t>0} (R_t)$

Time Difference  $< 0$ , thus perfecting security.



# Virtual Queue Stability Theorem:

Recall:  $Q_i(t+1) = \max[Q_i(t) + y_i(t), 0]$

**Theorem:**  $Q_i(t)/t \rightarrow 0$  implies  $\bar{y}_i \leq 0$ .

**Proof:**  $Q_i(\tau+1) = \max[Q_i(\tau) + y_i(\tau), 0]$   
 $\geq Q_i(\tau) + y_i(\tau)$ .

Thus:  $Q_i(\tau+1) - Q_i(\tau) \geq y_i(\tau)$  for all  $\tau$ .

Use *telescoping sums* over  $\tau$  in  $\{0, \dots, t-1\}$ :

$$Q_i(t) - Q_i(0) \geq \sum_{\tau=0}^{t-1} y_i(\tau).$$

Divide by  $t$  and take limit as  $t \rightarrow \infty$ .





# What Else Can Analogue Network Security Do For You?

- Encourage International Cooperation
- Measure NW Security ... Now!
- Talk to Risk Folks
- Added Resilience
- Stop Bots
- Malware Scanning w/NW-Delay Line
- Stop Click Through Infections (NW-DL)
- IoT – End Point 'Intelligence'
- Improved Mobile/Remote Security
- Enhanced Two Factor

**I have not figured it all out yet...**



# Analogue Network Security Tenets

Nothing is Absolute ('0' or '1')

Digital is Not Binary

Dynamic Approach (vs. Static)

Time is the Security Metric

All Data (NWs) Are Not Equal

Security is Fractal

Use Trust Factors

Apply Two Man(+) Rule

Feedback/OODA

Apply Detection in Depth

Sensor Based Granularity

OOB Comm

Fundamental New Logic Elements





# Comments? Questions? Responses?



Winn Schwartau

- [www.AnalogueNetworkSecurity.Com](http://www.AnalogueNetworkSecurity.Com)
- +1 727 393 6600
- CEO/Founder
- [TheSecurityAwarenessCompany.Com](http://TheSecurityAwarenessCompany.Com)
- [Winn@TheSecurityAwarenessCompany.com](mailto:Winn@TheSecurityAwarenessCompany.com)



[facebook.com/TheSACcompany](https://facebook.com/TheSACcompany)



[twitter.com/SecAwareCo](https://twitter.com/SecAwareCo)

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Winn Schwartau, Founder & CEO

+1.727.393.6600